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## DSC-TX30 User Guide

Use this manual if you encounter any problems, or have any questions about the camera.



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## How to use this User Guide

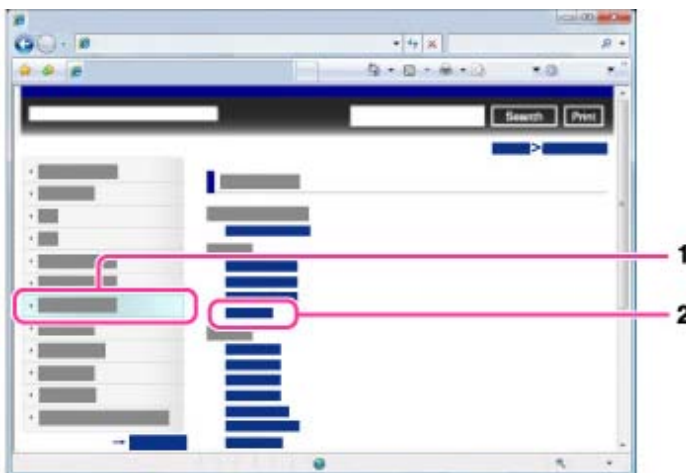
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The images used as examples in this User Guide are reproduced images, and are not actual images shot using this camera.

### Selecting a topic to display

The following illustrations take Internet Explorer 7 as an example.

1. Click a title in the side bar on the left of the browser window.  
The title's topic list appears in the right pane.
2. Click a topic title in the list.



Descriptions appear in the right pane.

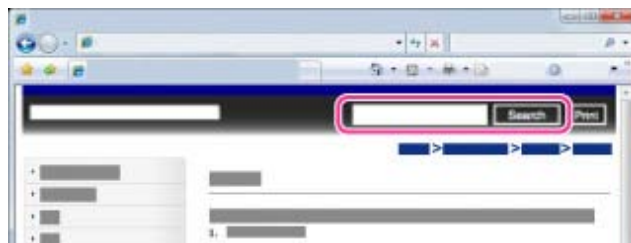


### Changing the font size

Change the font size by changing the setting of your web browser. For how to change the font size setting, refer to the Help of your web browser.

### Searching a topic by keyword

Enter the keyword in the search window, then click the [Search] button.



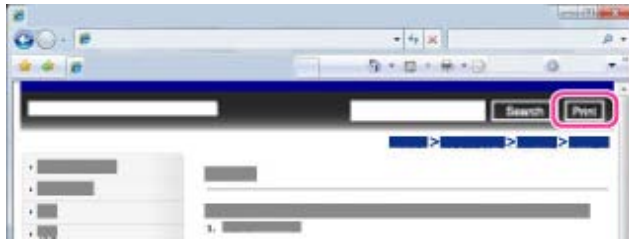
### Returning to a previous page

Use the browser's back button to return to a previously viewed page, or use the breadcrumb trail navigation (A) to display the desired page.



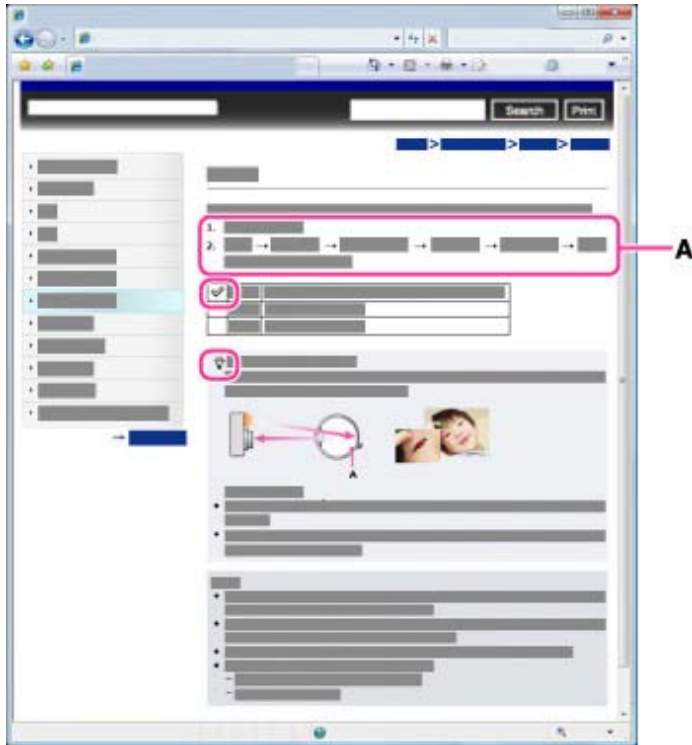
### Printing out a page

Click the [Print] button to print out the page you are viewing.



## Marks and notations used in this User Guide

In this User Guide, the sequence of operations is shown by arrows (→) (A).  
Operate the camera in the order indicated.



- Icons in the operating procedure sentences appear when the camera is in its default settings.
- The default setting is indicated by ✓.
- 💡 indicates information that is useful to know.

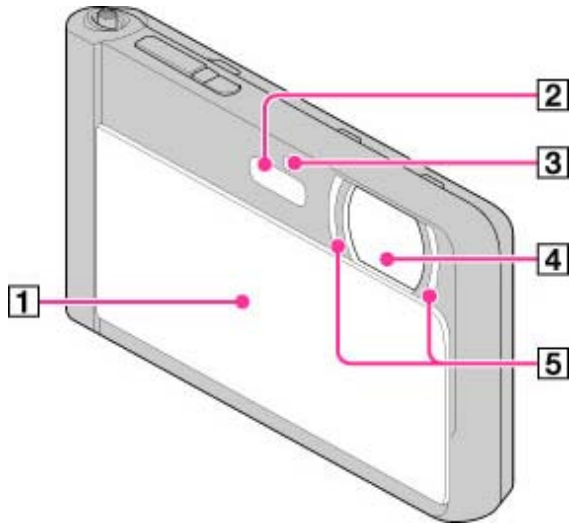
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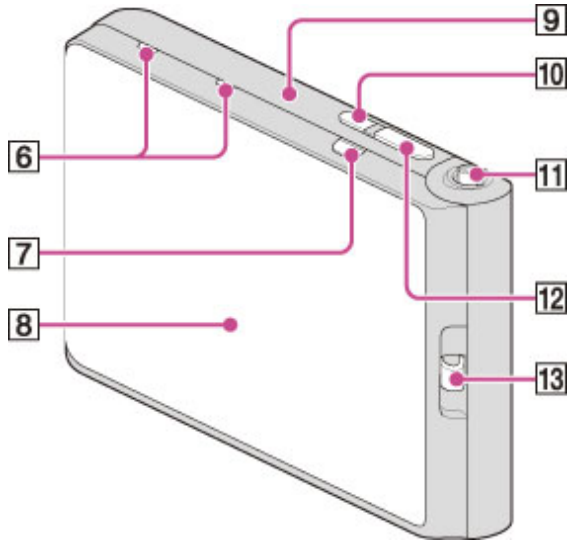
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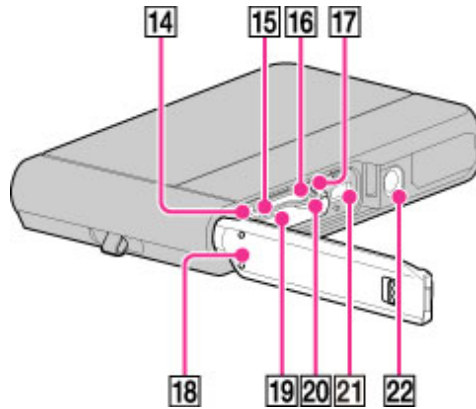


- 1** Lens cover
- 2** Flash
- 3** Self-timer lamp / Smile Shutter lamp / AF illuminator
- 4** Lens
- 5** LED light



- 6** Microphone
- 7** MOVIE (Movie) button
- 8** OLED screen/Touch panel

- 9** Speaker (built-in)
- 10** ON/OFF (Power) button
- 11** W/T (zoom) lever
- 12** Shutter button
- 13** Hook for wrist strap



- 14** Multi/Micro USB Terminal \*
- 15** Charge lamp
- 16** Memory card slot
- 17** Battery eject lever
- 18** Battery/Memory card cover
- 19** Battery insertion slot
- 20** Access lamp
- 21** HDMI micro jack
- 22** Tripod receptacle

\* Supports Micro USB compatible device.



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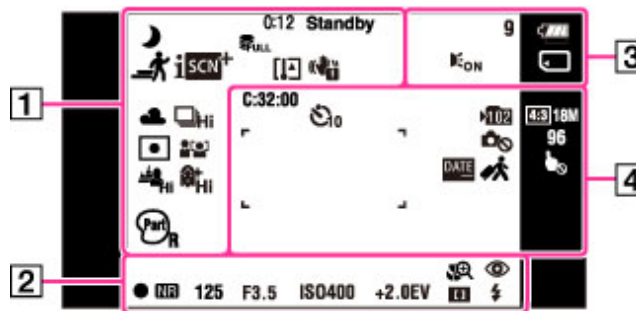
## List of icons displayed on the screen

### ▼ List of shooting mode icons

### ▼ List of viewing mode icons





Icons are displayed on the screen to indicate the camera status.  
The displayed icon positions may differ according to the shooting mode.

### List of shooting mode icons











1



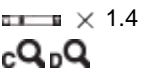


| Display        | Indication                             |
|----------------|--|
| 0:12           | Recording time (m:s)                   |
| REC<br>Standby | Recording a movie/Movie standby        |
|                | Movie shooting scene                   |
|                | Scene Recognition icon                 |
|                | Database file full/Database file error |
|                | Scene Recognition                      |
|                | Overlay icon                           |
|                | Anti Blink                             |
|                | Overheating warning                    |
|                | Vibration warning                      |
|                | White Balance                          |
|                | Burst Shooting Interval                |
|                | Metering Mode                          |
|                | Face Detection                         |
|                | Defocus Effect                         |
|                | Soft Skin Effect                       |

|   |                     |
|---|---------------------|
|   | HDR Painting effect |
|  | Color hue           |
|  | Extracted Color     |
|  | Illustration effect |


**2**

| Display   | Indication            |
|---|-----------------------|
|    | Magnifying Glass Plus |
|    | Red-eye reduction     |
|    | AE/AF lock            |
|    | NR slow shutter       |
| 125   | Shutter speed         |
| F3.5  | Aperture value        |
| ISO400  | ISO number            |
| +2.0EV  | Exposure value        |
|    | Focus                 |
|    | Flash mode            |
|  | Wind Noise Reduction  |
|  | Flash charging        |

**3**

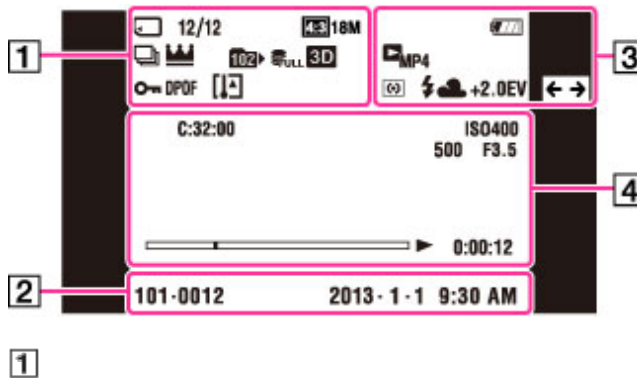
| Display   | Indication                                     |
|---|--|
| 9   | Number of recordable images (Dual Rec)         |
|        | Battery remaining                              |
|        | Low battery warning                            |
|  × 1.4 | Zoom scaling                                   |
| CAPTURE   | Importing still images                         |
|        | AF Illuminator                                 |
|        | Recording Media (Memory card, internal memory) |

**4**




| Display   | Indication             |
|---|------------------------|
| 100Min  | Recordable time        |
| C:32:00   | Self-diagnosis display |
|  | Recording folder       |

|                    |   |
|--------------------|---|
|                    | Image size/Panorama image size/Quality                |
|                    | AF range finder frame                                 |
|                    | Spot metering cross-hairs                             |
|                    | Self-timer  |
|                    | Warning indicator pertaining to still image recording |
| 96                 | Number of recordable images                           |
|                    | Write Date  |
|                    | Destination   |
|                    | Touch panel invalid                                   |
| DISPDISP<br>ON OFF | Enable/Disable touch panel                            |

### List of viewing mode icons










| Display | Indication  |
|---------|---|
|         | Playback Media (Memory card, internal memory)                         |
| 12/12   | Image number/Number of images recorded in selected date range, folder |
|         | Image size/Panorama image size/Quality                                |
|         | Burst Images  |
|         | Main image in the burst group   |
| Qx2.0   | Playback zoom   |
|         | Playback folder   |
|         | Database file full/Database file error                                |
|         | 3D images   |

|   |                         |
|---|-------------------------|
|   | Protect                 |
| <b>DPOF</b>   | Print order (DPOF)      |
|  | Overheating warning     |
|  | Enlargement unavailable |





**2**

| Display             | Indication                               |
|---------------------|--|
| 101-0012            | Folder-file number                       |
| 2013-1-1<br>9:30 AM | Recorded date/time of the playback image |

**3**

| Display   | Indication          |
|---|---------------------|
|    | Battery remaining   |
|    | Low battery warning |
|    | View mode           |
|    | Metering Mode       |
|    | Flash mode          |
|  | White Balance       |
| +2.0EV  | Exposure value      |
|  | Wide zoom           |

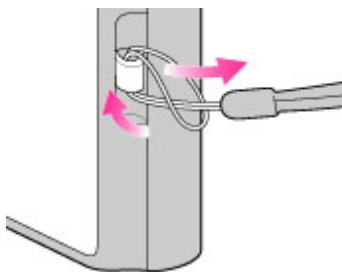
**4**

| Display   | Indication              |
|---|-------------------------|
| C:32:00   | Self-diagnosis display  |
| ISO400  | ISO number              |
| 500   | Shutter speed           |
| F3.5  | Aperture value          |
|  | Playback bar            |
|  | Playback                |
|  | Variable speed playback |
| 00:00:12  | Counter                 |
|  | Volume                  |

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## Using the wrist strap

Attach the strap and place your hand through the loop to prevent the camera from damage by being dropped or submerged.

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## Using the internal memory

### ▼ On image data stored in the internal memory

The camera has approximately 48 MB of internal memory. You can record still images on the internal memory when there is no memory card inserted in the camera.

#### When a memory card is inserted

[Recording]: Images are recorded on the memory card.

[Playback]: Images on the memory card are played back.

[Menu, Settings, etc.]: Various functions can be performed on images on the memory card.

#### When there is no memory card inserted

[Recording]: Images are recorded using the internal memory. However, movies cannot be recorded to the internal memory.

[Playback]: Images stored in the internal memory are played back.

[Menu, Settings, etc.]: Various functions can be performed on images in the internal memory.

### ■ On image data stored in the internal memory

We recommend that you copy (back up) data using one of the following methods.

#### To copy (back up) data on a hard disk of your computer

Without a memory card inserted in the camera, import the images into a computer. [\[Details\]](#)

#### To copy (back up) data on a memory card

Prepare a memory card with sufficient free capacity, then copy the images in the internal memory to the memory card. [\[Details\]](#)

#### Notes

- You cannot transfer image data on a memory card to the internal memory.
- By making a USB connection between the camera and a computer, you can transfer data stored in the internal memory to a computer. However you cannot transfer data on a computer to the internal memory.

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## In-Camera Guide

This camera is equipped with built-in instruction guide. This allows you to search the camera's functions according to your needs.

You can use the selected function after reading the guide.

1. Touch MENU.



2. Touch ? (In-Camera Guide).



3. Touch the desired MENU item.  
The explanation for the selected item is displayed.
4. Drag the screen to see the summary, operation guide and details.
  - When you select [Use this function], the camera switches to the selected mode automatically.
  - If you touch ? (In-Camera Guide) when the MENU screen is not displayed, you can search the guide using keywords or icons.
5. To end [In-Camera Guide], touch ✕ .

### Notes

- ? (In-Camera Guide) is not available in Easy Mode.
- Depending on the selected functions, the operating guide and details may not be displayed.



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## Taking advantage of the touch panel

The available functions may differ according to the screen mode. Touch the screen to perform operations such as enlarging desired images or selecting a function with your finger.

| Screen   | Action  | Operating method  |
|----------|---|---|
| Shooting |  | Invalids the touch panel operation<br><br>Touch <b>DISP OFF</b> few seconds.<br>Touch <b>DISP ON</b> few seconds to display the icon. |
| Viewing  |  | Displays the previous/next image or page<br><br>Drag the screen to the right or left.   |

### Notes

- To operate the touch panel, press it lightly with your finger. Pressing hard or using a pointed object could damage the touch panel.

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## Using MENU items (Shooting)

You can display and easily select the functions that can be used on the currently displayed screen during shooting.

1. Lower the lens cover to switch to shooting mode.
2. Touch the MENU icon to display the MENU screen.  
The 4 menu items usually displayed under MENU will not appear on the MENU screen.



3. Touch MENU → desired mode



Related Topic

[Customizing the desired items](#)


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## Using MENU items (Viewing)

You can select the various viewing functions easily from the screen.

1. Touch  (Playback) to switch to playback mode.



2. Touch MENU to display the Menu screen.  
The 4 menu items usually displayed in the lower part of the screen will not appear on the MENU screen.



3. Touch the MENU items → desired mode



Related Topic

[Customizing the desired items](#)

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## Changing camera settings

You can change the settings on the [Settings] screen.

1. Touch MENU to display the Menu screen.



2. Touch  (Settings) → desired category → desired function → desired mode



### Notes

- [Shooting Settings] appears only when settings have been entered from shooting mode.
- [Memory Card Tool] appears only when a memory card is inserted in the camera, while [Internal Memory Tool] appears only when a memory card is not inserted.

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## Customizing the desired items

You can customize the buttons to the desired shooting modes or MENU items and layout, so that you can conveniently locate frequently used buttons.

### Customizing MENU items

You can customize four menus displayed under the MENU button or in the lower part of the screen to the desired button in shooting mode/playback mode.

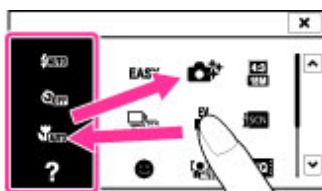
1. Touch MENU to display the MENU screen.




2.  (Customize) → [OK]



3. Keep touching the desired MENU item icon and drag it to the desired position in the customize area. It swaps the position with the MENU item icon currently at the position in the customize area. In playback mode, the customize area is displayed in the lower part of the screen.



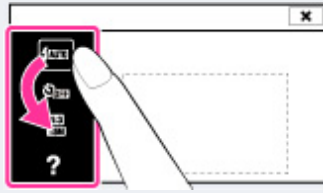
4. To cancel, touch  or [OK].

#### Taking advantage of customization

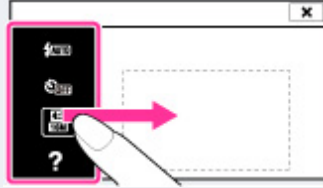
In addition to swapping MENU icons, you can also swap the positions of MENU icons in the customization area, or reduce the number of MENU icons.

Swapping MENU icons inside the customization area

Touch a MENU icon inside the customization area and drag it to the desired position.



Reducing the number of icons in the customization area  
Touch a MENU icon inside the customization area and drag it to the right.



#### Notes

- You cannot customize the MENU icon in Easy Mode.

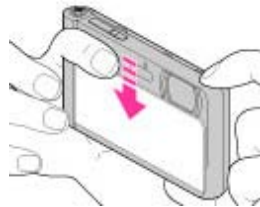
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## Shooting still images

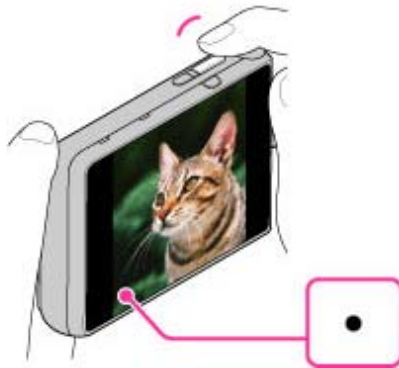
1. Lower the lens cover to switch to shooting mode.



2. Hold the camera steady as illustrated and compose the shot.
  - Do not put your fingers on the flash or lens when shooting.



3. Press the shutter button halfway down to focus.  
When the image is in focus, a beep sounds and the ● indicator lights.



- The shortest shooting distance is approximately 3 cm (0.10 ft.) (W), 60 cm (1.97 ft.) (T) (from the lens).
4. Press the shutter button fully down.



- 💡 If you shoot a still image of a subject that is difficult to focus on
- When the camera cannot focus on the subject automatically, the AE/AF lock indicator changes to slowly flashing and the beep does not sound. Either recompose the shot or change the focus setting. [\[Details\]](#)
  - Focusing may be difficult in the following situations:
    - It is dark and the subject is distant.
    - The contrast between the subject and the background is poor.
    - The subject is seen through glass.
    - The subject is moving quickly.
    - There is reflective light or shiny surfaces.
    - The subject is backlit or there is a flashing light.

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## Zoom (Still images)

### ▼ Available zoom

#### ▼ Zoom scale

Enlarges images with the W/T (zoom) lever when shooting. The camera's optical zoom function can enlarge images up to 5x.

Optical zoom allows you to enlarge an image without deteriorating its original quality.

1. Set the camera to shooting mode.
2. Slide the W/T (zoom) lever.
  - Slide the lever to the T side to zoom in, or to the W side to zoom out.

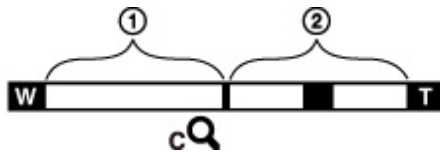


#### Notes

- Zoom is locked to the W side in [iSweep Panorama] mode.

### Available zoom

You can combine certain zoom settings to zoom in at high magnification. The icon on the screen changes in accordance with the zoom you use.



#### ① Optical zoom range

The camera's optical zoom function can enlarge images up to 5x.

#### ② Zoom range other than optical zoom

- Zoom with the original image quality

When [Image Size] is set to other than the maximum image size, you can shoot still images with no deterioration in the original image quality, even if the optical zoom scale exceeds 5x magnification, by trimming image processing.

- [Clear Image Zoom]


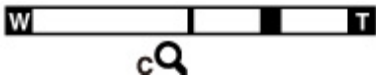
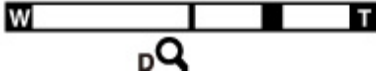
Zoom with close to the original image quality [\[Details\]](#)

- [Digital Zoom]

Less than the original image quality [\[Details\]](#)

| Operation               | Settings  | Zoom bar |
|-------------------------|---|----------|
| Using optical zoom only | [Still Image Size]: [18M]<br>[Clear Image Zoom]: [Off]<br>[Digital Zoom]: [Off] |          |



|  |   |   |
|--|---|---|
| Zooming images without deterioration   | [Still Image Size]: other than [18M]<br>[Clear Image Zoom]: [Off]<br>[Digital Zoom]: [Off]  |   |
| Shooting clear images using [Clear Image Zoom] (close to the original image quality) | [Clear Image Zoom]: [On]<br>[Digital Zoom]: [Off]   |  |
| Zooming to the maximum zoom range  | [Clear Image Zoom]: [On]<br>[Digital Zoom]: [On]<br>• [Clear Image Zoom] may not be available for some settings.<br><a href="#">[Details]</a> |  |

## Zoom scale

The supported zoom scales are different depending on the settings or the image size. The table below summarizes the zoom scales when [Clear Image Zoom] and [Digital Zoom] are set to [On] and when [Macro] is set to other than [Magnifying Glass Plus].

| Image size | Optical zoom | Zoom with [Clear Image Zoom] [On] | Zoom with maximum zoom scale* <sup>1</sup> |
|------------|--------------|-----------------------------------|--|
| 18M        | 5x           | 10x                               | 20x  |
| 10M        | 5x           | 13x                               | 26x  |
| 5M         | 5x           | 18x                               | 37x  |
| VGA        | 5x           | 76x                               | 76x* <sup>2</sup>                          |
| 16:9(13M)  | 5x           | 10x                               | 20x  |
| 16:9(2M)   | 5x           | 25x                               | 51x  |

\*<sup>1</sup> The maximum zoom scale is the magnification when [Clear Image Zoom] is set to [On] or [Digital Zoom] is set to [On]. The maximum zoom scale varies depending on the settings. The maximum zoom scale for the default setting is the same as when [Clear Image Zoom] is [On]. [\[Details\]](#)

\*<sup>2</sup> When [Still Image Size] is set to [VGA], [Digital Zoom] is limited; magnification will be the same when [Digital Zoom] is set to [Off], and when [Clear Image Zoom] is set to [On].

### Notes

- The default setting for [Clear Image Zoom] is [On].
- The default setting for [Digital Zoom] is [Off]. Set [Digital Zoom] to [On] to enlarge images even with deterioration. [\[Details\]](#)
- The default setting for [Still Image Size] is set to maximum. To change the zoom scale, change [Still Image Size]. [\[Details\]](#)
- Zoom functions other than the optical zoom are not available when shooting in the following situations:
  - In [Picture Effect]
  - In [Background Defocus]
  - When the Smile Shutter function is activated.
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
  - When [Backlight Correction HDR] mode is selected in Scene Selection.
- The Face Detection function does not operate when you use other than the optical zoom.
- Zoom scales are different when [Macro] is set to [Magnifying Glass Plus]. [\[Details\]](#)

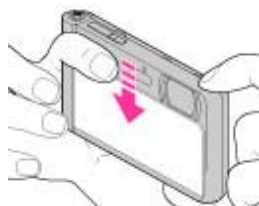




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## Shooting movies

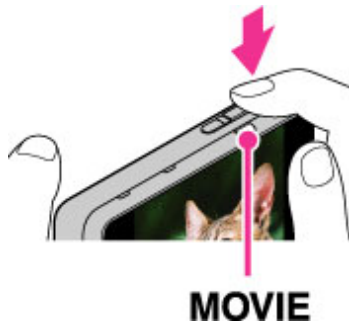
1. Lower the lens cover.



2.  (REC Mode) →  (Movie Mode)



3. Press the MOVIE (Movie) button to start recording.



4. Press the MOVIE button again to stop recording.

### MOVIE (Movie) button

You can start recording a movie by pressing the MOVIE button in any recording mode.

### Notes

- The sound of the lens and lever operating will be recorded when the zoom function operates while shooting a movie. The sound of the MOVIE button operating may also be recorded when you press the MOVIE button to stop recording.
- Continuous shooting is possible for approximately 29 minutes at one time at the camera's default settings and when the temperature is approximately 25°C (77°F).
- When movie recording is finished, you can restart recording by pressing the MOVIE button again. Recording may stop to protect the camera depending on the ambient temperature.

Related Topic

[Zoom \(Movies\)](#)

Shooting still images while recording a movie (Dual Rec)  
Movie Quality/Movie Size  
Movie format

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## Zoom (Movies)

### ▼ Available zoom

Enlarges images with the W/T (zoom) lever when shooting. The camera's optical zoom function can enlarge images up to 5x.

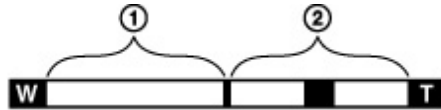
Optical zoom allows you to enlarge an image without deteriorating its original quality.

1. Set the camera to shooting mode.
2. Slide the W/T (zoom) lever.  
Slide the lever to the T side to zoom in, or to the W side to zoom out.



### Available zoom

You can exceed 5x optical zoom to zoom in. To zoom past the optical zoom range, set [Digital Zoom] to [On]. The camera can enlarge images up to 20x.



- ① Optical zoom range  
Optical zoom: The camera's optical zoom function can enlarge images up to 5x.
- ② Zoom range other than optical zoom  
[Digital Zoom]: Less than original image quality. [\[Details\]](#)

| Operation   | Settings              | Zoom bar |
|---|-----------------------|----------|
| To zoom in to the maximum scale before image quality deterioration occurs | [Digital Zoom]: [Off] |          |
| To zoom in to the maximum scale   | [Digital Zoom]: [On]  |          |

### Notes

- [Clear Image Zoom] is not available while recording movies.
- The camera zooms slowly while recording movies.

[Top page](#) > [Shooting](#) > [Shooting movies](#) > [Shooting still images while recording a movie \(Dual Rec\)](#)

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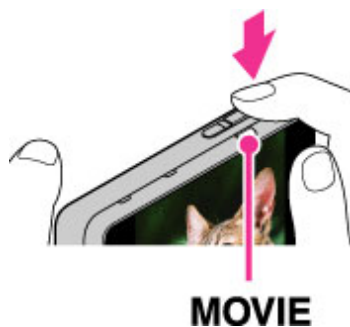
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## Shooting still images while recording a movie (Dual Rec)

You can shoot still images while recording a movie. The camera keeps recording the movie even if you shoot still images.

Up to 10 still images can be shot during one movie recording.

1. Press the MOVIE (Movie) button to start recording a movie.



2. Shoot with the shutter button.

A still image is recorded.


- The number of recordable still images (A) appears on the screen when you press the shutter button halfway down.



3. Press the MOVIE button again to stop recording.

After recording movies, the recorded still images are displayed in frames on the screen.

### Notes

- The Dual Rec function cannot be used for underwater shooting.
- Flash is not available for shooting still images during movie recording.
- The size of a still image that can be shot while recording a movie varies depending on the movie size. For details, see "Still Image Size(Dual Rec)." [\[Details\]](#)
- The sound of the shutter button operating may be recorded.
- When the Smile Shutter function is set to [On], the shutter releases automatically each time the camera detects a smiling face.
- When the camera is on [Standby] in movie mode, you cannot use [Smile Shutter].
- If the memory card capacity is insufficient or you have already shot 10 images,  appears on the screen. This icon means that you cannot shoot any more still images.




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## Shooting mode functions

You can select the shooting mode based on condition and objective.

1. Touch  (REC Mode) → desired mode



|   |  |
|---|--|
|  (Intelligent Auto)          | Allows you to shoot still images with the setting adjusted automatically. <a href="#">[Details]</a>  |
|  (Superior Auto)             | Allows you to shoot still images in higher quality than with Intelligent Auto mode. <a href="#">[Details]</a>  |
|  (Movie Mode)                | Allows you to change the setting for movie recording. <a href="#">[Details]</a>  |
| <b>P</b> (Program Auto)   | Allows you to shoot with the exposure adjusted automatically (both the shutter speed and the aperture value). Also you can select various settings using the menu. <a href="#">[Details]</a> |
|  (Panorama Shooting Scene) | Allows you to create a panoramic image from composite images. <a href="#">[Details]</a>  |
|  (Background Defocus)      | Allows you to shoot an image with background defocus and define the subject. <a href="#">[Details]</a>   |
|  (Picture Effect)          | Allows you to shoot a still image with an original texture according to the desired effect. <a href="#">[Details]</a>  |
| <b>SCN</b> (Scene Selection)  | Allows you to shoot with preset settings according to the scene. <a href="#">[Details]</a>   |
|  (3D Still Image)          | Allows you to shoot images that can be played back stereoscopically on a 3D TV. <a href="#">[Details]</a>  |

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## Intelligent Auto

### ▼ On Scene Recognition

#### ▼ Features of Auto shooting modes

Allows you to shoot still images with the setting adjusted automatically.

1. Set the camera to shooting mode.
2.  (REC Mode) →  (Intelligent Auto)



3. Shoot with the shutter button.

### ■ On Scene Recognition



Scene Recognition operates in Intelligent Auto mode. This function lets the camera automatically recognize the shooting conditions and shoot the image.




### ■ Features of Auto shooting modes

In Superior Auto mode, the camera shoots a higher-quality image than in Intelligent Auto mode. The camera also shoots multiple images based on the recognized scene, then creates a composite of the multiple images (Overlay shooting).

Program Auto mode allows you to change various shooting settings, such as the white balance or ISO settings.

| REC Mode  | When to use   | Major restricted functions |
|---|---|----------------------------|
| <br>(Intelligent Auto) | <ul style="list-style-type: none"> <li>• Use when you want the camera to automatically recognize the shooting conditions and shoot some images continuously.</li> </ul> | Forced flash               |
|                        | <ul style="list-style-type: none"> <li>• Use when you shoot images under difficult conditions, such as low</li> </ul>   |                            |

|                            |  |                                    |
|----------------------------|--|------------------------------------|
| (Superior Auto)            | <p>light or backlit scenes.</p> <ul style="list-style-type: none"> <li>Use when you want to shoot a higher-quality image than in  (Intelligent Auto) mode.</li> </ul> | Continuous shooting, Smile Shutter |
| <b>P</b><br>(Program Auto) | <ul style="list-style-type: none"> <li>Use when you want to shoot using customized shooting settings with the exposure (both the shutter speed and the aperture value) adjusted automatically.</li> </ul>  | Scene Recognition                  |

#### Notes

- In [Intelligent Auto] mode, you may be unable to shoot low light or backlit scenes clearly.
- In [Superior Auto] mode, it takes some time to record an image, because the camera overlays the images.

Related Topic

[Scene Recognition](#)

[Functions available for each shooting mode](#)

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## Superior Auto

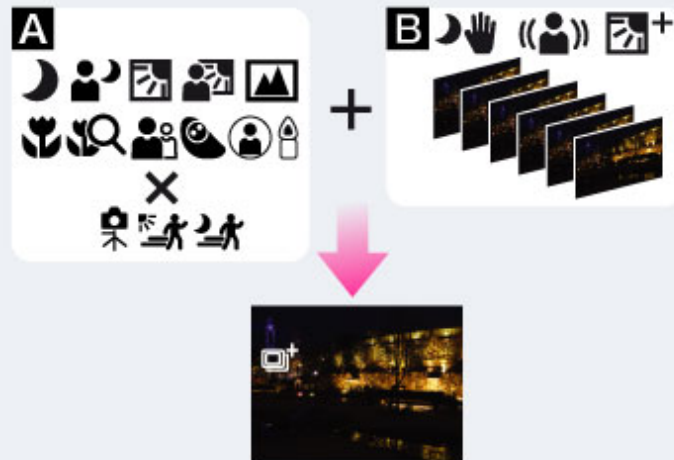
The camera combines Scene Recognition and high-quality image technology to automatically shoot the images with the optimal settings.

1. Set the camera to shooting mode.
2.  (REC Mode) →  (Superior Auto)






3. Shoot with the shutter button.  
The camera shoots burst images when needed and overlays the multiple images. By overlaying the images, the camera records an image with less subject blur and noises.

 What is the difference between Superior Auto mode and Intelligent Auto mode?  
In Superior Auto mode, the camera shoots burst images based on the recognized scene, then creates a composite of the burst images (Overlay shooting).  
The camera automatically corrects the backlight and reduces the noise by overlaying images, so a higher-quality image results than in Intelligent Auto mode.



- A** : Scene Recognition
-  Night Scene
  -  Night Portrait
  -  Backlight
  -  Backlight Portrait
  -  Landscape
  -  Macro
  -  Close Focus
  -  Portrait

-  Infant
-  Spotlight
-  Low Light
-  Tripod
-  Move (Bright)
-  Move (Dark)
-  **B** : Overlaying processing
-  Hand-held Twilight
-  Anti Motion Blur
-  Backlight Correction HDR

- The camera automatically selects an overlaying mode based on the recognized scene, and  (overlay) appears on the screen.

#### Notes

- When the camera overlays the images, it takes more time to record an image.
- In low light conditions such as night scenes, set [Flash] to [Off] to achieve the optimal effect of the overlaid images.

---

Related Topic

[Scene Recognition](#)

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## Background Defocus


Allows you to shoot an image with image processing so that the subject stands out from the background.




1. Set the camera to shooting mode.
2.  (REC Mode) →  (Background Defocus)



3. Shoot with the shutter button.

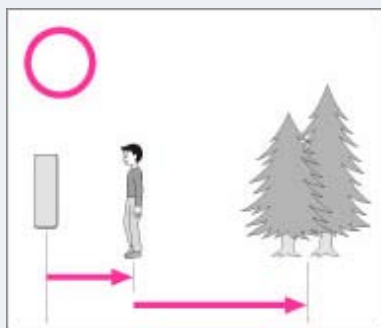
 **Tips for adjusting the intensity of the background defocus**  
 Before shooting, touch [Defocus Effect] on the left side of the screen → [Low], [Mid] or [High] to change the intensity of the background defocus effect.

 **Tips for defocusing the background**

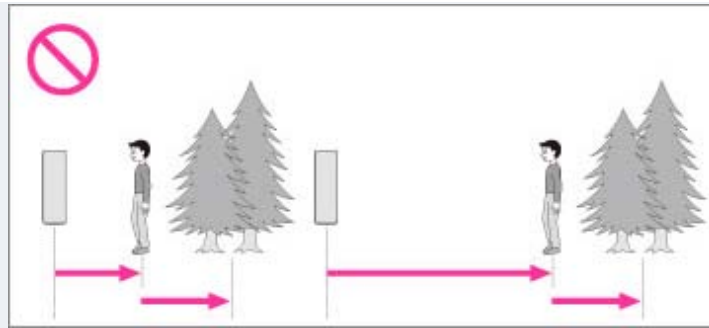
### Position of the subject and the background

If you shoot an image with the subject and background far apart, as shown in the illustration, the background can be defocused. Shoot from the recommended shooting distance indicated on the screen.

Subject is sufficiently distant from the background



Subject and background are too close



### Zoom scale and position of the subject

When you shoot a flower and a small item from close up, slide the W/T (zoom) lever to the W side. For shooting people, move a short distance away from the subject and slide the W/T (zoom) lever to the T side.



- To lock the focus on the subject more easily, use the tracking focus function of the camera. [\[Details\]](#)

### Notes

- When shooting, hold the camera still to reduce camera shake.
- If you are unable to defocus effectively, try the following steps:
  - Slide the W/T (zoom) lever to the T side.
  - Approach the subject until you are within the recommended shooting distance.
  - Separate the subject and the background.
  - Touch the area to adjust its focus.

### Related Topic

[Defocus Effect](#)

[Tracking focus](#)

[Functions available for each shooting mode](#)

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## Program Auto

---

Allows you to shoot with the exposure adjusted automatically (both the shutter speed and the aperture value). Also you can select various settings using the menu.

1. Set the camera to shooting mode.
2.  (REC Mode) →  (Program Auto)



3. Shoot with the shutter button.

---

### Related Topic

[Functions available for each shooting mode](#)

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## 3D Still Image

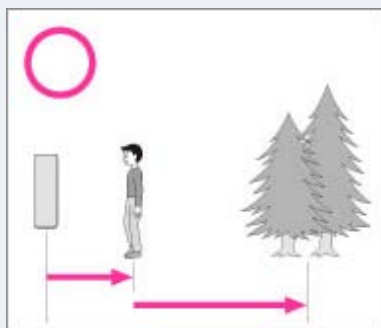
Shooting a 3D image. Images recorded using the 3D functions can be played back stereoscopically on a 3D TV.

1.  (REC Mode) → **3D** (3D Still Image)



2. Shoot with the shutter button.

### Tips for shooting 3D images



Approach a subject with the subject and background far apart, as shown in the illustration. The 3D effect may not work effectively when the scene is too dark, the subject is moving or you moved the camera after setting the AE/AF lock. If you shoot the image in a dark place, noise may be highly visible.

### Notes

- The available image size is [18M] or [16:9(13M)].
- The 3D images are played back as standard still images on this camera.
- This function is not suited to underwater shooting.

### Related Topic

[Viewing 3D images on a 3D TV](#)

[Functions available for each shooting mode](#)

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## iSweep Panorama

Allows you to create a panoramic image from composite images. The camera also automatically detects people's faces or moving subjects.



1. Set the camera to shooting mode.
2. (REC Mode) → (Panorama Shooting Scene) → desired mode
  - If you want to change to another mode, reselect from (REC Mode).



3. Align the camera with the end of the subject to be shot and press the shutter button.



A: This part will not be recorded.

Touch B to change the shooting direction. If you set [Underwater iSweep Panorama], change the shooting direction before putting the camera into the water.

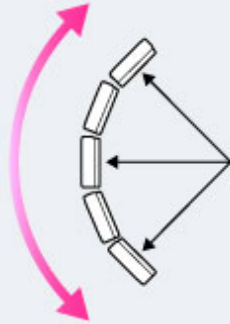
4. Pan the camera to the end of the guide (C), following the arrow indication on the screen.



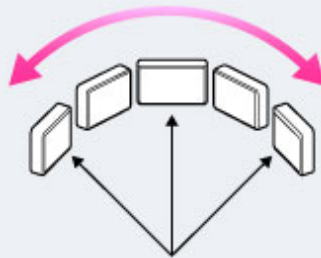
|                              |  |
|------------------------------|--|
| (iSweep Panorama)            | Shoots a regular panorama image.   |
| (Underwater iSweep Panorama) | Allows you to shoot a panoramic image with the camera submerged. White balance is set to the optimum state in water. Set to [Underwater iSweep Panorama] before putting the camera into the water. |
| (Picture Effect)             | Allows you to shoot a panoramic image with a desired picture effect added.   |

💡 Tips for shooting a panoramic image

Pan the camera in an arc at a constant velocity in the direction indicated on the screen. Subjects at rest are more suited for panorama shots than moving subjects.  
Radius as short as possible.



Vertical direction




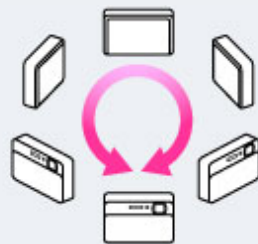
Horizontal direction



- First, press the shutter button halfway to lock the focus and exposure. Then, press the shutter button fully down and pan or tilt the camera.
- If a section with greatly varied shapes or scenery is concentrated along a screen edge, the image composition may fail. In such case, adjust the frame composition so that the section is in the center of the image, then shoot again.

💡 To shoot a 360 degree panoramic image

This camera is equipped with a panorama shooting function, capable of shooting a near-full 360 degree panoramic image.

Shoot a panoramic image by setting  (Panorama Image Size) to [360°]. Recorded panoramic images can be scrolled accurately when played on the camera.



- Select a shooting direction with  / . You cannot shoot a panoramic image in a vertical direction with [Panorama Image Size] set to [360°].
- The image actually recorded may not cover 360 degrees, depending on the subject or the way it is shot.

### Notes

- If you cannot pan the camera across the entire subject within the given time, a gray area occurs in the composite image. If this happens, move the camera faster to record a full panoramic image.
- Since several images are stitched together, the stitched part will not be recorded smoothly.
- When the whole angle of panoramic shooting and the AE/AF locked angle are very different in brightness, color and focus, the shooting will not be successful. If this happens, change AE/AF locked angle and shoot again.
- You cannot create panoramic images in the following situations:
  - You pan the camera too quickly or too slowly.
  - There is too much camera shake.

---

### Related Topic

[Scrolling the panoramic images for display](#)

[Still Image Size/Panorama Image Size](#)

[Functions available for each shooting mode](#)

[MENU items available for each shooting mode](#)
















[Picture Effect](#)


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|   |   |
|---|---|
|  (Toy camera)      | <p>cast as if they were shot with a toy camera. You can change the color hue using  (Color hue).</p>   |
|  (Pop Color)       | <p>Allows you to shoot a pop art-like colorful image with emphasis on the color tone.</p>    |
|  (Partial Color)   | <p>Allows you to shoot an image that makes a strong impression by leaving a specified color on portions of a monochrome image. You can select the color to extract using  (Extracted Color).</p>  |
|  (Soft High-key) | <p>Allows you to shoot soft, clear images with an emphasis on brightness.</p>    |
|  (Watercolor)    | <p>Allows you to shoot an image with ink bleed and blurring effects as if it painted with watercolors.</p>   |
|  (Illustration)  | <p>Allows you to shoot an illustration-like image by emphasizing the outlines. You can change the effect level using  (Illustration Effect).</p>   |

 To add an effect when shooting panoramic image

- If you set [REC Mode] → [Panorama Shooting Scene] → [Picture Effect] → desired mode, the following Picture Effect modes are effective:
  - [Pop Color]
  - [Partial Color]
  - [Soft High-key]

 To add an effect to a movie

- The following Picture Effect modes are also effective for movies and Dual Rec shots.
  - [Toy camera]
  - [Pop Color]
  - [Partial Color]
  - [Soft High-key]
- When set [REC Mode] to  (Movie Mode), you cannot set the Picture Effect.

---

Related Topic

[HDR Painting effect](#)

[Area of emphasis](#)

[Color hue](#)

[Extracted Color](#)

[Illustration Effect](#)

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## Scene Selection

Allows you to shoot with preset settings according to the scene.

For still images:






1. Set the camera to shooting mode.
2.  (REC Mode) → **SCN** (Scene Selection) → desired mode
  - If you want to select other Scene Selection mode, select from REC Mode.




For movies:

1. Set the camera to shooting mode.
2.  (REC Mode) →  (Movie Mode) → MENU →  (Movie shooting scene) → **SCN** (Scene Selection) → desired mode
  - If you want to select other Scene Selection mode, select from the MENU.


















Scene Selection modes with an \* mark are not available for [Scene Selection] in [Movie shooting scene].

|   |  |
|---|--|
|  (Soft Skin) *       | <p>Allows you to shoot faces for smoothness.</p>    |
|  (Soft Snap)         | <p>Allows you to shoot images with a softer atmosphere for portraits and flowers, etc.</p>  |
|  (Anti Motion Blur)* | <p>Allows you to shoot indoor shots without using the flash to reduce subject blur.</p>  |




|  |  |
|--|--|
|  |    |
|  (Landscape)                    | <p>Allows easy shooting of distant scenes by focusing in the distance. Shoots vivid blue sky and flora colors.</p>              |
|  + (Backlight Correction HDR) * | <p>Allows you to shoot three images having different exposures to create a single image with a greater range of gradation.</p>  |
|  (Night Portrait) *           | <p>Allows you to shoot sharp images of people with the night view in the background without compromising the atmosphere.</p>   |
|  (Night Scene)                | <p>Allows you to shoot night scenes at far distance without losing the dark atmosphere of the surroundings.</p>               |
|  (Hand-held Twilight) *       | <p>Allows you to shoot night scenes with less noise without using a tripod.</p>   |
|  (High Sensitivity)           | <p>Allows you to shoot images without a flash under low light conditions, reducing blur.</p>   |



|  |   |
|--|---|
|  |    |
|  (Gourmet) *    | <p>Allows you to shoot food arrangements in delicious and bright color.</p>    |
|  (Pet) *        | <p>Allows you to shoot images of your pet with the best settings.</p>    |
|  (Beach)       | <p>Allows you to shoot scenes on the beach in bright and vivid colors even under the sunlight.</p>                                        |
|  (Snow)       | <p>Allows you to record clear images preventing sunken colors in snowy scenes or other places where the whole screen appears white.</p>  |
|  (Fireworks)  | <p>Allows you to record fireworks in all their splendor.</p>   |
|  (Underwater) | <p>Allows you to shoot underwater in natural colors.</p>   |

|  |  |
|--|--|
|  (Hi-Speed Shutter) * | <p>Allows you to capture fast moving subjects outdoors or in other bright places.</p> <ul style="list-style-type: none"><li>• The shutter speed becomes faster, so images shot in dark places become darker.</li></ul>  |
|--|--|

#### Notes

- When you shoot images using  (Night Portrait),  (Night Scene) or  (Fireworks) mode, the shutter speed is slower and the images tend to blur. To prevent blurring, the use of a tripod is recommended.

---

#### Related Topic

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## Viewing still images

1. Touch  (Playback) to switch to playback mode.



2. Select an image with  .



### Taking advantage of dragging operations

You can perform the following actions by dragging the screen during playback.  
Displays the next/previous image



In playback mode, drag the screen to the right or left. To change images continuously, drag the screen to the right or left and keep touching the screen.

### Viewing images taken with a different camera

If you insert a memory card which has images taken with a different camera, registration screen with the message "Files found which were not recognized Import files" will be displayed.  
To view unregistered images, register them by selecting [OK].

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## Playback zoom

### ▼ To save enlarged images

Enlarges the image being played back.



1. Touch  (Playback) to switch to playback mode.



2. Slide the zoom (W/T) lever to the T side.



3. Adjust the zoom scale and position.

| Button/Operation method   | Action                     |
|---|----------------------------|
| Drag up/down/right/left   | Changes the zoom position. |
|  | Changes the zoom scale.    |
|  | Cancels playback zoom.     |

### ■ To save enlarged images

You can save an enlarged image by using the trimming function.

Touch MENU → [Retouch] → [Trimming (Resize)].


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
## Wide Zoom

In single-image mode, still images at a 4:3 aspect ratio are displayed over the entire screen. In this case, the top and bottom of the image will be slightly cropped.




1. Touch  (Playback) to switch to playback mode.



2. Touch  (Wide Zoom).



3. To cancel Wide Zoom, touch  (Wide Zoom) again.

### Notes

- Wide Zoom is not available for the following image files:
  - Movies
  - Panoramic images
  - Images displayed in a burst group
  - 16:9 images
  - 3D Image

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## Viewing burst images

### ▼ Tilt playback


### ▼ Unfold

You can select the playback method for continuous (burst) shots when [View Mode] is set to [Date View] and [Display Cont. Shooting Group] is set to [Display Main Image Only].

[View Mode] is set to [Date View] and [Display Cont. Shooting Group] is set to [Display Main Image Only] in its default setting.

1. Touch  (Playback) to switch to playback mode.





2. Select the burst images with .




3. Touch the desired playback button according to the playback mode.

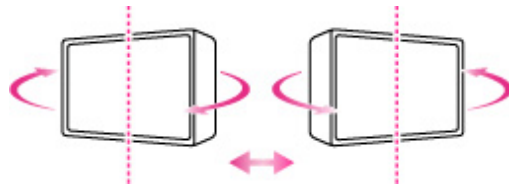


| Button/Operation  | Action   |
|---|--|
|  | Only the main image is displayed.<br>The display switches between single image display and thumbnail image display each time you touch the screen. |
|  | You can view the burst images as a movie by tilting the camera to the right or left.   |

### ■ Tilt playback


The burst shots are played back smoothly as a movie.


1. Touch .
2. Tilt the camera to the right or left, with the center of the camera as the axis.




3. To exit tilt playback, touch the screen.




## Unfold

If you touch , only the main image is displayed. You can display a line-up of images by following the procedure below.

1. Display the main image in playback mode, then touch .  
The images are displayed in the index.



When images are displayed in an index,  is displayed on the main image.

2. Touch / to display each image in a burst group.
  - You can also select an image to be displayed by touching the thumbnail image at the bottom of the screen.
3. The display switches between single image display and thumbnail image display each time you touch the screen.
4. To cancel the display, touch .

---

Related Topic

[View Mode](#)

[Display Cont. Shooting Group](#)


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## Viewing movies

1. Touch  (Playback) to switch to playback mode.



2. Select a movie with  / .













3. Touch  on the screen.  
When you touch the screen during playback, operation buttons are displayed.

### On the movie viewing screen






When you touch the screen during playback, the playback bar appears, indicating the playback position of a movie and operation buttons are displayed.




 AVCHD,  AVCHD,  AVCHD,  MP4,  MP4 or  MP4 appears on the movie viewing screen. The icon displayed may vary depending on image size and quality.



| Button  | Action               |
|---|----------------------|
|  | Playback             |
|  | Pause                |
|  | Fast forward         |
|  | Fast rewind          |
|  | Slow playback        |
|  | Slow rewind playback |
|  | Chapter advance      |





|   |                          |
|---|--------------------------|
|   | Chapter rewind           |
|  | Frame advance            |
|  | Frame rewind             |
|  | Volume settings          |
|  | Closes the control panel |

 To display only movies on the index screen

You can view only movie thumbnails on the index screen by touching MENU →  (View Mode) →

 MP4 (Folder view (MP4)) or  AVCHD (AVCHD view).

 MP4 (Folder view (MP4)): Displays MP4-format movie thumbnails on the index screen.

 AVCHD (AVCHD view): Displays AVCHD-format movie thumbnails on the index screen.

- When a movie file is played back to the end, the camera automatically starts playing back the next movie file.

#### Notes

- The buttons on the control panel will vary depending on the playback status.
- The screen changes to the next/previous image when you touch the Chapter advance/Chapter rewind button in Date View setting.
- You may not be able to play back some movies using other cameras.

Related Topic

[View Mode](#)

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## Scrolling the panoramic images for display

You can scroll panoramic images by touching the playback icon while panoramic images are being displayed.

In playing back, touch the screen to display the operation buttons.



A: Shows the displayed area of the whole panoramic image

| Button/Operation        | Action                    |
|-------------------------|---------------------------|
| Touch ▶                 | Starts scrolling playback |
| Drag up/down/right/left | Scrolls image             |

- Panoramic images recorded using another camera may not be scrolled correctly when being played back.

### Notes

- A panoramic image recorded in [High Resolution] size requires a longer time to scroll than a normal size panoramic image.

Related Topic

[Still Image Size/Panorama Image Size](#)

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## Functions available for each shooting mode

- ▼ [Functions available in REC modes](#)
- ▼ [Functions available in Scene Selection](#)
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In the table below, a checkmark indicates a user-changeable function, while — indicates an unchangeable one. The icons below [Self-Timer] and [Flash] indicate the available modes.

### Functions available in REC modes

|                           | Flash | Face Detection | Tracking focus | Self-Timer | Continuous Shooting |
|---------------------------|-------|----------------|----------------|------------|---------------------|
| (Intelligent Auto)        |       | ✓              | ✓              | ✓          | ✓                   |
| (Superior Auto)           |       | ✓              | ✓              | ✓          | —                   |
| P (Program Auto)          |       | ✓              | ✓              | ✓          | ✓                   |
| (Panorama Shooting Scene) |       | —              | —              | —          | —                   |
| (3D Still Image)          |       | ✓              | ✓              | ✓          | —                   |
| (Background Defocus)      |       | ✓*             | ✓              | ✓          | —                   |

\* [Off] cannot be selected for [Face Detection].











### Functions available in Scene Selection

|                            | Flash | Face Detection | Tracking focus | Self-Timer | Continuous Shooting |
|----------------------------|-------|----------------|----------------|------------|---------------------|
| (Soft Skin)                |       | ✓*             | ✓              | ✓          | ✓                   |
| (Soft Snap)                |       | ✓*             | ✓              | ✓          | ✓                   |
| (Anti Motion Blur)         |       | ✓              | ✓              | ✓          | —                   |
| (Landscape)                |       | —              | —              |            | ✓                   |
| (Backlight Correction HDR) |       | ✓              | ✓              | ✓          | —                   |
|                            |       |                |                |            |                     |

|  |   |   |   |   |   |
|--|---|---|---|---|---|
| (Night Portrait)   |   | ✓ | ✓ | ✓   | — |
|  (Night Scene)        |    | — | — |   | — |
|  (Hand-held Twilight) |    | ✓ | ✓ | ✓   | — |
|  (High Sensitivity)   |    | ✓ | ✓ | ✓   | — |
|  (Gourmet)            |     | — | ✓ |   | — |
|  (Pet)                |     | — | ✓ |   | — |
|  (Beach)              |     | ✓ | ✓ | ✓   | ✓ |
|  (Snow)               |     | ✓ | ✓ | ✓   | ✓ |
|  (Fireworks)          |    | — | — |   | — |
|  (Underwater)         |     | — | — |   | — |
|  (Hi-Speed Shutter)   |     | ✓ | ✓ | ✓   | ✓ |

\* [Off] cannot be selected for [Face Detection].

## Functions available in Picture Effect

|  | Flash   | Face Detection | Tracking focus | Self-Timer  | Continuous Shooting |
|--|---|----------------|----------------|---|---------------------|
|  (HDR Painting)         |   | ✓              | ✓              | ✓   | —                   |
|  (Rich-tone Monochrome) |   | ✓              | ✓              | ✓   | —                   |
|  (Miniature)            |   | —              | —              |   | —                   |
|  (Toy camera)           |   | ✓              | ✓              | ✓   | ✓                   |
|  (Pop Color)            |   | ✓              | ✓              | ✓   | ✓                   |
|  (Partial Color)        |   | ✓              | ✓              | ✓   | ✓                   |
|  (Soft High-key)        |   | ✓              | ✓              | ✓   | ✓                   |
|  (Watercolor)           |   | ✓              | ✓              | ✓   | —                   |
|  (Illustration)         |   | ✓              | ✓              | ✓   | —                   |

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## MENU items available for each shooting mode

### ▼ MENU items not available in Scene Selection/Picture Effect mode

In the table below, a checkmark indicates settings that can be changed, while — indicates settings that cannot be changed. A setting may be fixed or restricted depending on the shooting mode. For details, see each topic.

| Menu items                  |   |   |   | P | 3D |   |   |   |
|-----------------------------|---|---|---|---|----|---|---|---|
| Movie shooting scene        | — | — | — | — | —  | — | — | ✓ |
| Photo Creativity            | ✓ | ✓ | — | — | —  | — | — | — |
| Easy Mode                   | ✓ | ✓ | ✓ | ✓ | ✓  | — | ✓ | — |
| Flash                       | ✓ | ✓ | ✓ | ✓ | —  | — | — | — |
| LED Light* <sup>1</sup>     | ✓ | — | — | ✓ | —  | — | — | — |
| Self-Timer                  | ✓ | ✓ | ✓ | ✓ | ✓  | — | — | — |
| Defocus Effect              | — | — | ✓ | — | —  | — | — | — |
| Still Image Size(Dual Rec)  | ✓ | ✓ | ✓ | ✓ | ✓  | ✓ | ✓ | ✓ |
| Still Image Size            | ✓ | ✓ | ✓ | ✓ | ✓  | — | — | — |
| Panorama Image Size         | — | — | — | — | —  | ✓ | ✓ | — |
| Movie Quality / Movie Size  | ✓ | ✓ | ✓ | ✓ | ✓  | ✓ | ✓ | ✓ |
| Cont. Shooting Settings     | ✓ | — | — | ✓ | —  | — | — | — |
| Macro                       | ✓ | — | — | ✓ | —  | — | — | — |
| HDR Painting effect         | — | — | — | — | —  | — | — | — |
| Area of emphasis            | — | — | — | — | —  | — | — | — |
| Color hue                   | — | — | — | — | —  | — | — | — |
| Extracted Color             | — | — | — | — | —  | — | — | — |
| Illustration Effect         | — | — | — | — | —  | — | — | — |
| Exposure Compensation       | ✓ | ✓ | ✓ | ✓ | ✓  | ✓ | ✓ | ✓ |
| ISO                         | — | — | — | ✓ | —  | — | — | — |
| White Balance* <sup>2</sup> | — | — | — | ✓ | —  | ✓ | ✓ | — |
| Focus                       | — | — | — | ✓ | —  | ✓ | ✓ | — |
| Metering Mode               | — | — | — | ✓ | —  | ✓ | ✓ | — |
| Scene Recognition           | ✓ | — | — | — | —  | — | — | — |

|  |   |   |   |   |   |   |   |   |
|--|---|---|---|---|---|---|---|---|
|  |   | - | - | - | - | - | - | - |
| Soft Skin Effect* <sup>3</sup>   | - | - | ✓ | - | - | - | - | - |
| Smile Shutter  | ✓ | - | - | ✓ | - | - | - | ✓ |
| Smile Detection Sensitivity  | ✓ | - | - | ✓ | - | - | - | ✓ |
| Face Detection* <sup>4</sup>   | ✓ | ✓ | ✓ | ✓ | ✓ | - | - | ✓ |
| Anti Blink   | - | - | - | - | - | - | - | - |
| Movie SteadyShot   | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| In-Camera Guide  | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
|  (Settings) | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |

**MENU** items not available in Scene Selection/Picture Effect mode

The icons below **SCN** or  indicate the available modes.

| Menu items                 | <b>SCN</b> (Still images)  | <b>SCN</b> (Movies) |  (Still images) |  (Panorama images) |
|----------------------------|--|---------------------|--|---|
| Movie shooting scene       | -  | ✓                   | -  | -   |
| Photo Creativity           | -  | -                   | -  | -   |
| Easy Mode                  | ✓  | -                   | ✓  | -   |
| Flash                      |  | -                   | ✓  | -   |
| LED Light* <sup>1</sup>    |   | -                   | -  | -   |
| Self-Timer                 | ✓  | -                   | ✓  | -   |
| Defocus Effect             | -  | -                   | -  | -   |
| Still Image Size(Dual Rec) | ✓  | ✓                   | ✓  | ✓   |
| Still Image Size           | ✓  | -                   | ✓  | -   |
| Panorama Image Size        | -  | -                   | -  | ✓   |
| Movie Quality / Movie Size | ✓  | ✓                   | ✓  | ✓   |
| Cont. Shooting Settings    |   | -                   |               | -   |
| Macro                      |   | -                   | -  | -   |
| HDR Painting effect        | -  | -                   |               | -   |
| Area of emphasis           | -  | -                   |               | -   |
| Color hue                  | -  | -                   |               | -   |
| Extracted Color            | -  | -                   |               |                  |

|                             |   |   |   |   |
|-----------------------------|---|---|---|---|
| Illustration Effect         | — | — |   | — |
| Exposure Compensation       |   | ✓ |   | ✓ |
| ISO                         | — | — | — | — |
| White Balance*2             |   |   | — | — |
| Focus                       |   | — |   | — |
| Metering Mode               |   | — | — | — |
| Scene Recognition           | — | — | — | — |
| Soft Skin Effect*3          |   | — | — | — |
| Smile Shutter               |   |   | — | — |
| Smile Detection Sensitivity |   |   | — | — |
| Face Detection*4            |   |   |   | — |
| Anti Blink                  |   | — | — | — |
| Movie SteadyShot            | ✓ | ✓ | ✓ | ✓ |
| In-Camera Guide             | ✓ | ✓ | ✓ | ✓ |
| (Settings)                  | ✓ | ✓ | ✓ | ✓ |

\*1 You can only set when [Macro] is set to [Magnifying Glass Plus].

\*2 [Flash] cannot be selected for [White Balance] when Scene Selection is set to (Anti Motion Blur), (Hand-held Twilight) or (High Sensitivity).

\*3 [Off] cannot be selected for [Soft Skin Effect] when Scene Selection is set to (Soft Skin).

\*4 [Off] cannot be selected for [Face Detection] when Scene Selection is set to (Soft Skin) or (Soft Snap).

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## Tracking focus

The camera tracks the subject and adjusts the focus automatically even when the subject is moving (Tracking focus).

1. Aim the camera at the subject and touch the place you want to focus.



- Touch  to cancel the tracking focus.

### Tracking a face

If you use the tracking focus function while the Face Detection function is activated, you can select a face to be given priority and register that face with the camera. Even if the registered face disappears from the screen, when it shows up on the screen again, the camera focuses on the registered face.

- When a specified face is registered in the camera memory and you use the Smile Shutter function, the camera searches only for that face's smile.

### Notes

- When you use zoom functions other than optical zoom, the tracking focus function is not available.
- Tracking focus will automatically be canceled when the subject disappears from the screen or has failed to be tracked. However, if the target of the tracking focus is a specified face, the camera keeps tracking on that face even if the face disappears from the screen.

### Related Topic

[Face Detection](#)

[Functions available for each shooting mode](#)


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


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## Flash

1.  (Flash) → desired mode

If the button is not displayed on the left side of the screen, touch MENU.





|   |                  |   |
|---|------------------|---|
|    | (Advanced Flash) | Flash automatically operates in dark locations or when the subject is backlit. The ISO sensitivity is increased in a dark place to shoot a farther distance brighter. |
| ✓  | (Auto)           | Flashes when shooting in low light or backlit conditions.   |
|   | (On)             | Flash always operates.  |
|  | (Slow Synchro)   | Flash always operates. The shutter speed is slow in a dark place to clearly shoot the background that is out of flash light.  |
|  | (Off)            | Flash does not operate.   |

 When the “White circular spots” appears in flash photos


This is caused by particles (dust, pollen, etc.) floating close to the lens. When they are accentuated by the camera’s flash, they appear as white circular spots.



How can the “White circular spots” be reduced?

- Light the room and shoot the subject without a flash.
- Select  (Anti Motion Blur) or  (High Sensitivity) mode in Scene Selection. ([Flash] is set to [Off].)

### Notes

- The flash strobes twice. The first flash adjusts the light quantity.
- While charging the flash,  is displayed.
- [Advanced Flash] can be set only when shooting mode is set to [Intelligent Auto] or [Superior Auto].
- When [Macro] is set to [Magnifying Glass Plus], [LED Light] is set and you cannot use the flash. You cannot use the flash during continuous shooting.
- You cannot use the flash during burst shooting.

---

Related Topic

[LED Light](#)

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## LED Light

When [Macro] is set to [Magnifying Glass Plus], you can illuminate a subject with the LED Light.

1.  (LED Light) → desired mode



|                                     |     |  |
|-------------------------------------|-----|--|
| <input checked="" type="checkbox"/> | On  | When you set [Macro] to [Magnifying Glass Plus], select whether or not to use the LED light. |
| <input type="checkbox"/>            | Off |  |

### About the LED light

You can illuminate the subject or compensate for a shadow cast on the subject, by turning the LED light on.



### Notes

- Do not look directly at the LED light when it is on. It may damage your eyes.

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## Macro

The camera is set to Macro mode automatically. You can focus closer if the [Magnifying Glass Plus] is set. Also, you can illuminate the subject with the LED light.

1.  (Macro) → desired mode.



|   |   |  |
|---|---|--|
|  |  (Auto)                  | The camera adjusts the focus automatically from distant subjects to close-up. You can shoot up to 3 cm (0.10 ft.) from the subject.                              |
|   |  (Magnifying Glass Plus) | Use this mode to shoot at close distances. You can shoot up to 1 cm (0.03 ft.) from the subject, and light the LED light. The central portion is enlarged by 2×. |

When [Macro] is set to [Magnifying Glass Plus]

|   | Maximum magnification ratio<br>*1 | Zoom scale<br>*2 |
|---|-----------------------------------|------------------|
| Maximum value at the camera default setting<br>*3 | 6.7                               | 4.6              |
| Maximum value with Digital zoom [On] *3           | 15                                | 10               |

\*1 At shortest shooting distance of 1 cm (0.03 ft.) (35 mm equivalent).

\*2 Based on an image taken at furthestmost W setting.

\*3 When the image size is set to [18M]

### Notes

- When [Macro] is set to [Magnifying Glass Plus], [Clear Image Zoom] always set to [On].
- Note the following points when using the Magnifying Glass Plus mode.
  - You cannot use the Scene Recognition or Face Detection functions.
  - This mode is cancelled if you turn off the power or switch the REC mode to another one.
  - [Flash] cannot be set.
  - The focus speed becomes slower.

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[LED Light](#)



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## Photo Creativity









Photo Creativity is a mode that you can operate the camera intuitively using unusual screen display. When shooting mode is set to [Intelligent Auto] or [Superior Auto], you can change the settings easily and shoot images.

1. Touch  (REC Mode) →  (Intelligent Auto) →  (Superior Auto).



2. MENU → Touch  (Photo Creativity).
3. Touch the desired item on the screen.



|  |   |
|--|---|
|  (Brightness)     | Adjusts brightness.   |
|  (Color)          | Adjusts color.  |
|  (Vividness)      | Adjusts vividness.  |
|  (Picture Effect) | Shoots a still image with an original texture according to the desired effect.  |
| [AUTO]/[OFF]   | <p>The settings for [Photo Creativity] revert to the default settings.</p> <ul style="list-style-type: none"> <li>• When you change settings for  (Brightness),  (Color) and  (Vividness), [AUTO] is displayed on the screen and when you change settings for  (Picture Effect), [OFF] is displayed.</li> </ul> |

4. Touch the scale or an item on the screen to change the settings.
  - You can combine some settings by repeating step 3 and 4.
5. When shooting still images: Shoot with the shutter button.  
When recording movies: Press MOVIE (Movie) button to start recording.

### Notes

- When you record movies in [Photo Creativity] mode, you cannot change the settings during recording.
- If you switch the camera mode to [Intelligent Auto] mode or turn off the camera, the settings you changed are reverted to the default settings.
- If [Photo Creativity] is set when shooting images in [Superior Auto], images cannot be overlaid.

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## Cont. Shooting Settings

The camera shoots up to 10 continuous frames in one burst when you hold down the shutter button.

1. MENU →  (Cont. Shooting Settings) → desired mode



|   |  |   |
|---|--|---|
| ✓ |  (Off)  | Records a single image.                             |
|   |  (High) | Shoots from 2 to a maximum of 10 successive images. |
|   |  (Low)  |   |

### Notes

- [Flash] is set to [Off].
- When recording with the self-timer, a series of up to 10 images is recorded.
- The recording interval becomes longer, depending on the setting for the image size.
- [Focus], [White Balance], and [Exposure Compensation] are adjusted for the first image, and these settings are also used for the other images.
- When the [Cont. Shooting Settings] is set to [High] or [Low], up to ISO800 can be selected for ISO speed.
- [VGA] image size will be set while recording on internal memory.
- When the battery level is low, or when the internal memory or a memory card is full, the burst stops.
- In slow shutter speed conditions, the burst of shots per second may be decreased.

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## Self-Timer

### ▼ Automatic shooting with Self-portrait timer

1.  (Self-Timer) → desired mode



If the button is not displayed on the left side of the screen, touch MENU.



|   |  |   |
|---|--|---|
| ✔ |  (Off)                        | Does not use the self-timer.  |
|   |  (10sec)                      | Sets the self-timer to a 10-second delay. When you press the shutter button, the self-timer lamp flashes and a beep sounds until the shutter operates. To cancel, touch  . |
|   |  (2sec)                      | Sets the self-timer to a 2-second delay.  |
|   |  (Self-portrait One Person) | Sets the self-timer to Self-portrait timer. When the camera detects the specified number of faces, a beep sounds, and the shutter operates 2 seconds later.   |
|   |  (Self-portrait Two People) |   |

### Hints for preventing blur

If your hands or body moves while holding the camera and pressing the shutter button, “Camera shake” occurs.

Camera shake occurs frequently under low-light or slow shutter speed conditions, such as those encountered in  (Night Portrait) or  (Night Scene) mode.



To reduce camera shake, set the self-timer to a 2-second delay and brace your arms against your sides after pressing the shutter button.

### Automatic shooting with Self-portrait timer

Point the lens at yourself so that the selected number of faces are reflected in the screen. The shutter operates automatically. Do not move your camera after the beep sounds.



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## Movie shooting scene

### ▼ On Scene Recognition


Allows you to shoot with preset settings according to the scene when the camera is in movie mode.

1.  (REC Mode) →  (Movie Mode)



2. MENU →  (Movie shooting scene) → desired mode



|   |  |   |
|---|--|---|
| ✓ |  (Intelligent Auto) | Adjusts the setting automatically. <a href="#">[Details]</a>                                      |
|   | <b>SCN</b> (Scene Selection)   | Allows you to shoot movies with preset settings according to the scene. <a href="#">[Details]</a> |

### ■ On Scene Recognition

Scene Recognition operates in Intelligent Auto mode. This function lets the camera automatically recognize the shooting conditions and shoot the image.



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## Easy Mode

### ▼ On Scene Recognition

#### ▼ Shooting functions available in Easy Mode (Shooting)

Allows you to shoot still images using the minimum necessary functions. The text size increases and indicators become easier to see.

1. MENU → **EASY** (Easy Mode) → [OK]



2. Shoot with the shutter button.
  - To end Easy Mode, touch MENU → [Exit Easy Mode].

#### Notes

- The battery power may decrease faster because the screen brightness increases automatically.
- The playback mode also changes to [Easy Mode].

### On Scene Recognition

Scene Recognition operates in Easy Mode. This function lets the camera automatically recognize the shooting conditions and shoot the image.



### Shooting functions available in Easy Mode (Shooting)

|                      |  |
|----------------------|--|
| MOVIE (Movie) button | Allows you to record movies with their audio.            |
| Flash                | Touch <b>AUTO</b> . Select between [Auto] or [Off] mode. |
| Still Image Size     | Select between [Large] or [Small] size.                  |
| Self-Timer           | Select between [On] or [Off] mode.                       |
| Exit Easy Mode       | To end Easy Mode, touch MENU → [Exit Easy Mode] → [OK].  |

---

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## HDR Painting effect

When you select [HDR Painting] in Picture Effect, set the effect level.

1.  (HDR Painting effect) → desired mode



|  |  |
|--|--|
|  (Low)  | Select weak, medium or strong effects that emphasize color, etc. |
| <input checked="" type="checkbox"/>  (Medium) |  |
|  (High)                                       |  |

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## Area of emphasis

When you select [Miniature] in Picture Effect, set the part you want attention on.

1.  (Area of emphasis) → desired mode



|   |  |                                      |
|---|--|--------------------------------------|
|    | (Top)  | Sets area of emphasis at the top.    |
|    | (Center)   | Sets area of emphasis in the center. |
| <input checked="" type="checkbox"/>   |  (Bottom) | Sets area of emphasis at the bottom. |
|    | (Left)   | Sets area of emphasis to the left.   |
|   | (Middle)   | Sets area of emphasis in the middle. |
|  | (Right)  | Sets area of emphasis to the right.  |

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[Picture Effect](#)

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## Color hue

When you select [Toy camera] in Picture Effect, adjust the color hue.

1.  (Color hue) → desired mode



|   |   |  |
|---|---|--|
| ✓ |  (Normal)        | Adds a normal hue and darkens the surroundings.              |
|   |  (Cool hue)      | Adds a bluish cool hue and darkens the surroundings.         |
|   |  (Warm hue)     | Adds a reddish warm hue and darkens the surroundings.        |
|   |  (Green hue)   | Adds a green filter-like hue and darkens the surroundings.   |
|   |  (Magenta hue) | Adds a magenta filter-like hue and darkens the surroundings. |

### Notes

- It is recommended that you shoot a test image in advance for some subjects.

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## Extracted Color

When you select [Partial Color] in Picture Effect, select the color to extract.

1.  (Extracted Color) → desired mode



|   |  |                       |
|---|--|-----------------------|
| ✓ |  (Red)      | Extracts red only.    |
|   |  (Green)    | Extracts green only.  |
|   |  (Blue)     | Extracts blue only.   |
|   |  (Yellow) | Extracts yellow only. |

### Notes

- When [Partial Color] is selected, images may not retain the selected color, depending on the subject.

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## Illustration Effect

When you select [Illustration] in Picture Effect, set the effect level.

1.  (Illustration Effect) → desired mode



|   |          |  |
|---|----------|--|
|                                      | (Low)    | Adds a weak, medium or strong Illustration effect. |
| <input checked="" type="checkbox"/>  | (Medium) |  |
|                                      | (High)   |  |

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## Defocus Effect

---

Sets the level of background defocus effect when shooting in Background Defocus mode.

1.  (REC Mode) →  (Background Defocus)
2.  (Defocus Effect) → desired mode

|   |  |
|---|--|
|  (Low)                                     | Select a weak, medium or strong Background Defocus effect. |
| <input checked="" type="checkbox"/>  (Mid) |  |
|  (High)                                    |  |

---

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## Soft Skin Effect

When the Face Detection function is activated, sets whether to use the Soft Skin effect, and the effect level.

1. MENU →  (Soft Skin Effect) → desired mode



|   |   |   |
|---|---|---|
| ✔ |  (Off)   | Does not use the Soft Skin Effect.              |
|   |  (Low)   | Adds a weak, medium or strong Soft Skin Effect. |
|   |  (Mid)   |   |
|   |  (High) |   |

### Notes

- The [Soft Skin Effect] may not be visible depending on the subject.

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## Still Image Size(Dual Rec)

Sets the still image size shot while recording a movie.



- Up to 10 still images can be shot during one movie recording.

1. MENU →  (Still Image Size(Dual Rec)) → desired size



Set using the buttons displayed on the left of the screen depending on the REC mode.



When [Movie Size] is set to other than [VGA]

|   |   |                 |   |
|---|---|-----------------|---|
| ✓ |   | 16:9(13M Level) | For viewing on a high-definition TV and printing up to A3+ size |
|   |  | 16:9(3M)        | For viewing on a high-definition TV                             |

When [Movie Size] is set to [VGA]

|   |   |               |                                |
|---|---|---------------|--------------------------------|
| ✓ |  | 4:3 10M Level | For prints up to A3 size       |
|   |  | 4:3 2M        | For prints up to 10×15 cm size |

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## Still Image Size/Panorama Image Size

- ▼ Image size when shooting still images
- ▼ 3D Still Image Size
- ▼ Image size in Easy Mode
- ▼ Image size when shooting using Sweep Panorama



The image size determines the size of the image file that is recorded when you take an image. The larger the image size, the more detail will be reproduced when the image is printed on large-format paper. The smaller the image size, the more images can be recorded.

### Image size when shooting still images


1. MENU → 4:3 18M (Still Image Size) → desired size

Set using the buttons displayed on the left of the screen depending on the REC mode.





|   | Still image size (Horizontal × Vertical)  | Usage guidelines  | Displaying on the screen  |
|---|---|---|---|
| ✓ | <span style="border: 1px solid black; padding: 1px;">4:3</span><br><span style="border: 1px solid black; padding: 1px;">18M</span> (4896×3672)  | For prints up to A3+ size                                       |  |
|   | <span style="border: 1px solid black; padding: 1px;">4:3</span><br><span style="border: 1px solid black; padding: 1px;">10M</span> (3648×2736)  | For prints up to A3 size  |   |
|   | <span style="border: 1px solid black; padding: 1px;">4:3</span><br><span style="border: 1px solid black; padding: 1px;">5M</span> (2592×1944)   | For prints from 10×15 cm up to A4 size                          |   |
|   | <span style="border: 1px solid black; padding: 1px;">4:3</span><br><span style="border: 1px solid black; padding: 1px;">VGA</span> (640×480)    | For e-mail attachments  | Images are displayed in 4:3 aspect ratio.   |
|   | <span style="border: 1px solid black; padding: 1px;">16:9</span><br><span style="border: 1px solid black; padding: 1px;">13M</span> (4896×2752) | For viewing on a high-definition TV and printing up to A3+ size |  |
|   | <span style="border: 1px solid black; padding: 1px;">16:9</span><br><span style="border: 1px solid black; padding: 1px;">2M</span> (1920×1080)  | For viewing on a high-definition TV                             |   |

## 3D Still Image Size

1.  (Still Image Size) → desired size



|                                     |   |   |
|-------------------------------------|---|---|
| <input checked="" type="checkbox"/> |  (4896x3672) | For prints up to A3+ size                                       |
| <input type="checkbox"/>            |  (4896x2752) | For viewing on a high-definition TV and printing up to A3+ size |

## Image size in Easy Mode

1. [Still Image Size] → desired size





|                                     |       |                              |
|-------------------------------------|-------|------------------------------|
| <input checked="" type="checkbox"/> | Large | Shoots images in [18M] size. |
| <input type="checkbox"/>            | Small | Shoots images in [5M] size.  |

## Image size when shooting using Sweep Panorama

1.  (Panorama Image Size) → desired size

When the button is not displayed on the left of the screen, touch MENU.



|                                     |  |   |
|-------------------------------------|--|---|
| <input checked="" type="checkbox"/> |  (Standard)<br>(Horizontal: 4912 x 1080)<br>(Vertical: 3424 x 1920) | Shoots images using standard size.      |
| <input type="checkbox"/>            |  (Wide)<br>(Horizontal: 7152 x 1080)<br>(Vertical: 4912 x 1920)     | Shoots images using wide size.          |
| <input type="checkbox"/>            |  (360°)<br>(Horizontal: 11520 x 1080)                               | Shoots images using a 360 degree.       |
| <input type="checkbox"/>            |  (High Resolution)<br>(Horizontal: 10480 x 4096)                    | Shoots high-resolution panorama in 43M. |



- If you cannot print panoramic images recorded in [High Resolution] size due to the large size, use the resize function in the software “PlayMemories Home”.

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## Movie Quality/Movie Size

The larger the size of the movie image, the higher the image quality. The higher the amount of data used per second (average bit-rate), the higher the image quality.

Select a movie recording format by touching MENU →  (Settings) →  (Shooting Settings) → [Movie format] in shooting mode. [\[Details\]](#)

You can set [Movie Quality] in AVCHD format, and set [Movie Size] in MP4 format.




### Movie Quality (recording format: AVCHD)

- MENU →  (Movie Quality) → desired mode

Set using the buttons displayed on the left of the screen depending on the REC mode.



Movies shot are recorded in AVCHD format, at approximately 60 fields/sec (for 1080 60i-compatible devices) or 50 fields/sec (for 1080 50i-compatible devices), in interlaced mode, with Dolby Digital audio, AVCHD format.

|  | Movie quality   | Average bit-rate | Description  |
|--|---|------------------|--|
|  |  AVC HD 24M (FX) | 24 Mbps          | Shoots at the highest picture quality of 1920×1080 (60i/50i) size. |
|  |  AVC HD 17M (FH) | 17 Mbps          | Shoots at a high picture quality of 1920×1080 (60i/50i) size.      |
|  |  AVC HD 9M (HQ)  | 9 Mbps           | Shoots at a standard picture quality of 1440×1080 (60i/50i) size.  |

### Movie Size (recording format: MP4)




- MENU →  (Movie Size) → desired size

Set using the buttons displayed on the left of the screen depending on the REC mode.



Movies shot with this camera are recorded in MPEG-4 format, at approximately 30 frames/sec (for 1080 60i-compatible devices) or approximately 25 frames/sec (for 1080 50i-compatible devices), in progressive mode, with AAC audio, mp4 format.

| Movie image size | Average bit-rate | Description |
|------------------|------------------|-------------|
|------------------|------------------|-------------|

|                                     |  |         |                          |
|-------------------------------------|--|---------|--------------------------|
| <input checked="" type="checkbox"/> |  MP4 12M | 12 Mbps | Shoots at 1440×1080 size |
| <input type="checkbox"/>            |  MP4 6M | 6 Mbps  | Shoots at 1280×720 size  |
| <input type="checkbox"/>            |  MP4 3M | 3 Mbps  | Shoots at VGA size       |

#### Notes

- A telephoto image is produced when [MP4 3M] image size is selected.
- When you create AVCHD discs from movies recorded in [AVC HD 24M (FX)], it will take time as the image quality must be converted. To save [AVC HD 24M (FX)] movies without converting the image quality, use Blu-ray discs.

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

## Exposure Compensation

You can adjust the exposure manually in 1/3 EV steps in a range of -2.0 EV to +2.0 EV.

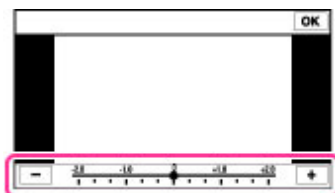
1. MENU →  (Exposure Compensation)

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



2. Touch  /  to adjust exposure → [OK].

You can also adjust the exposure by touching ● of the adjustment bar and dragging to the right or left.



### Adjusting the exposure for better looking images



A: Overexposure (too much light)

B: Correct exposure

C: Underexposure (too little light)

- When the image shot is overexposed, adjust [Exposure Compensation] to the minus side.
- When the image shot is underexposed, adjust [Exposure Compensation] to the plus side.

### Notes

- If you shoot a subject in extremely bright or dark conditions, or when you use the flash, the exposure adjustment may not be effective.

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## ISO

Adjusts the luminous sensitivity when the camera is set to Program Auto or [Underwater] in Scene Selection. In movie mode, [ISO] is fixed to [Auto].

1. MENU →  (ISO) → desired mode



|   |  |  |
|---|--|--|
| ✓ | <b>ISO</b><br> (Auto)   | Sets the ISO sensitivity automatically.  |
|   | <b>ISO</b> <b>ISO</b> <b>ISO</b> <b>ISO</b> <b>ISO</b><br>80/100/200/400/800/<br><b>ISO</b> <b>ISO</b> <b>ISO</b> <b>ISO</b><br>1600/3200/6400/12800 | You can reduce image blurring in dark locations or with moving subjects by increasing the ISO sensitivity (select a larger number). Higher ISO settings than [ISO6400] are achieved using Clear Image technology and overlay burst shooting. |

### Adjusting ISO Sensitivity (Recommended Exposure Index)

ISO sensitivity is a speed rating for recording media that incorporates an image sensor that receives light. Even when the exposure is the same, images differ depending on the ISO sensitivity.

#### High ISO sensitivity



Records a bright image even in dark locations while increasing shutter speed to reduce blur. However, the image tends to become noisy.

#### Low ISO sensitivity



Records a smoother image. However, when the exposure is insufficient, the image may become darker.

### Notes

-

- When [ISO] is set to [ISO6400] or [ISO12800], it takes some time to record an image, because the camera overlays the image. The flash does not operate with these settings.
- You can select only from [Auto], [ISO80] to [ISO800] when the shooting mode is set to burst shooting mode.

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## White Balance

### ▼ To capture the basic white color in One Push Set mode

Adjusts color tones according to the surrounding light conditions. Use this function if image color appears unnatural.











1. MENU →  (White Balance)

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



2. Desired mode → [OK]



|   |   |   |
|---|---|---|
| ✓ |  (Auto)  | Adjusts the white balance automatically so that the colors appear natural.  |
|   |  (Daylight)  | Adjusts for outdoors conditions on a fine day, evening views, night scenes, neon signs, fireworks, etc.   |
|   |  (Cloudy)  | Adjusts for a cloudy sky or a shady location.   |
|   | <div style="display: flex; flex-direction: column; gap: 5px;"> <div style="display: flex; align-items: center;">  <div style="margin-left: 5px;">(Fluorescent White Balance 1)</div> </div> <div style="display: flex; align-items: center;">  <div style="margin-left: 5px;">(Fluorescent White Balance 2)</div> </div> <div style="display: flex; align-items: center;">  <div style="margin-left: 5px;">(Fluorescent White Balance 3)</div> </div> </div> | [Fluorescent White Balance 1]: Adjusts for white fluorescent lighting.<br>[Fluorescent White Balance 2]: Adjusts for natural white fluorescent lighting.<br>[Fluorescent White Balance 3]: Adjusts for day white fluorescent lighting.  |
|   |  (Incandescent)  | Adjusts for places under incandescent lamp, or under bright lighting, such as in a photo studio.  |
|   |  (Flash)   | Adjusts for the flash conditions.   |
|   |  (One Push)  | Adjusts the white balance depending on the light source. The white color memorized in  (One Push Set) mode becomes the basic white color. Use this mode when [Auto] and other settings do not provide accurate colors. |



## 💡 Effects of lighting conditions

The apparent color of the subject is affected by the lighting conditions.

The color tones are adjusted automatically, but you can adjust color tones manually using the White Balance function.



Daylight (White as Standard)



Cloudy (Bluish)





Fluorescent (Green-tinged)




Incandescent (Reddish)

## ■ To capture the basic white color in One Push Set mode

1. Frame a white object such as a piece of paper filling the screen under the same lighting conditions as you will shoot the subject.
2. MENU →  (White Balance) → [One Push]
3. Touch  (One Push Set) → [OK].

The screen momentarily turns black, and when the white balance has been adjusted and stored in the memory, the recording screen is displayed again.

### Notes

- If the  indicator flashes while shooting, the white balance cannot be set. Use automatic white balance.
- Do not shake or strike the camera while [One Push Set] is in progress.
- When flash mode is set to other than [Auto] or [Off], the white balance is adjusted to the condition with the flash emitting.



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## FOCUS

### ▼ Focusing on subjects near the edge of the screen








You can change the focus method. Use the menu when it is difficult to get the proper focus in auto focus mode.

AF stands for "Auto Focus," a function that adjusts the focus automatically.

1. MENU →  (Focus) → desired mode

Depending on the shooting mode, this is set using buttons displayed on the left side of the screen.




|  |   |
|--|---|
| <br>(Multi AF)  | <p>Focuses on a subject in all ranges of the finder frame automatically. When you press the shutter button halfway down in still image shooting mode, a green frame is displayed around the area that is in focus.</p>  <ul style="list-style-type: none"> <li>• When the Face Detection function is active, AF operates with priority on faces.</li> <li>• When Scene Selection is set to  (Underwater), focus operation is adjusted to underwater shooting. When focus is achieved by half pressing the shutter button, a large frame is displayed in green.</li> </ul> |
| <br>(Center AF) | <p>Focuses on a subject in the center of the finder frame automatically. Using the AF lock function together, you can compose the image the way you want.</p>    |
| <br>(Spot AF)   | <p>Focuses on an extremely small subject or a narrow area automatically. Using the AF lock function together, you can compose the image the way you want.</p>    |

- Hold the camera steady so as not to misalign the subject and the AF range finder frame.

### Notes

- When you use the following functions, the AF range finder frame is disabled and a dotted line appears instead. In this case, the camera works to focus on the subjects at the center of the screen.
  - Zoom functions other than optical zoom
  - AF illuminator
- When the focus mode is set to other than [Multi AF], you cannot use the Face Detection function.
- If tracking focus is activated, the camera focuses with priority on the subject to be tracked.

### 💡 Quickly choosing the priority subject

Touching the screen displays a frame, and then pressing the shutter button halfway down brings the frame into focus. Touch  to cancel the focus.



### ▮ Focusing on subjects near the edge of the screen

If the subject is out of focus, do as follows:



1. Recompose the shot so that the subject is centered in the AF range finder (A), and press the shutter button halfway to focus on the subject (AF lock).
2. When the AE/AF lock indicator (B) stops flashing and remains on, return to the fully composed shot, and press the shutter button fully down.

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[Tracking focus](#)

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## Metering Mode

Selects the metering mode that sets which part of the subject to measure to determine the exposure.

1. MENU →  (Metering Mode) → desired mode



|   |   |  |
|---|---|--|
| ✔ | <br>(Multi)  | Divides into multiple regions and measures each region. The camera determines a well-balanced exposure (Multi-pattern metering).   |
|   | <br>(Center) | Measures the center of the image, and determines the exposure based on the brightness of the subject there (Center-weighted metering).   |
|   | <br>(Spot) | Align the spot metering cross hairs (A) on the subject to meter one part of the subject (Spot metering). This function is useful when the subject is backlit or when there is strong contrast between the subject and the background.<br> |

### Notes

- In movie mode, the setting is fixed to [Multi].

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## Scene Recognition

### ▼ Advanced mode

The camera automatically detects shooting conditions, and then takes the shot. When a motion is detected, the ISO sensitivity is increased according to the movement to reduce subject blur. When the camera is set to Intelligent Auto mode, you can select [Advanced] mode, in which the camera automatically shoots two images.



In Scene Recognition, the position of an icon displayed on the screen is different depending on whether the camera recognizes a scene or condition. If the camera recognizes a scene, icons and guides such as (Portrait), (Infant), (Night Portrait), (Night Scene), (Backlight Portrait), (Backlight), (Landscape), (Macro), (Close Focus), (Spotlight), (Low Light), (Underwater) are displayed on the first line. If the camera recognizes a condition, icons such as (Tripod) or (Move) are displayed on the second line. The camera may recognize both the scene and condition, or just one.

1. (REC Mode) → (Intelligent Auto)












2. MENU → (Scene Recognition) → desired mode














|   |            |   |
|---|------------|---|
| ✓ | (Auto)     | When the camera recognizes the scene, it switches to the optimal settings and shoots the image.   |
|   | (Advanced) | <p>When the camera recognizes the scene, it switches to the optimal settings. When the camera recognizes  (Night Scene),  (Night Portrait),  (Backlight) or  (Backlight Portrait), it automatically changes the setting and shoots another image.</p> <ul style="list-style-type: none"> <li>• When you shoot 2 images consecutively, the + mark on the  icon will turn green.</li> <li>• When [Anti Blink] is displayed, 2 images are taken automatically and the image with the eyes open is selected automatically. <a href="#">[Details]</a></li> </ul> |

## Notes

- The Scene Recognition function does not operate when you shoot images using zoom functions other than the optical zoom.
-  (Portrait),  (Infant),  (Night Portrait) or  (Backlight Portrait) are not recognized in tracking focus mode.
- The available flash settings are [Auto], [Advanced Flash] or [Off].
- These scenes may not be recognized depending on the situation.
- If the environment causes vibrations to be transferred to the camera when  (Tripod) and  (Night Scene) conditions are recognized at the same time,  (Tripod) condition may not be recognized.
- Sometimes a slow shutter results when a scene is recognized as a  (Tripod) and  (Night Scene) at the same time. Keep the camera still during shooting.
- When shooting movies, Advanced mode is not available.



## Advanced mode

In [Advanced] mode, the camera shoots two images consecutively with the settings differing as follows when it recognizes  (Night Scene),  (Night Portrait),  (Backlight) or  (Backlight Portrait) scenes, which tend to blur or when  (Night Scene) and  (Tripod) conditions are recognized at the same time. You can select the desired image from the two images shot.

|   | First Image*   | Second Image  |
|---|--|---|
|    | Shoots in Slow Synchro   | Shoots with sensitivity increased and shake reduced                             |
|   | Shoots in Slow Synchro with the face which the flash strobos on as guide | Shoots with sensitivity increased with the face as guide and shake reduced      |
|  | Shoots in Slow Synchro   | Shoots with even slower shutter speed without increasing sensitivity            |
|  | Shoots with the flash  | Shoots with the brightness and contrast of the background adjusted              |
|  | Shoots with the face which the flash strobos on as guide                 | Shoots with the brightness and contrast of the face and the background adjusted |

\* When [Flash] is set to [Auto].

### What is the Anti Blink function?

When set to [Advanced], the camera automatically shoots two images consecutively\* when it recognizes  (Portrait) or  (Infant). The camera will select, display, and record the image which the eyes are not blinked automatically. If the eyes are closed in both images, the message “Blinked eye detected” is displayed.

\* except when the flash strobos/when the shutter speed is slow.

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## Smile Shutter

When the camera detects a smile, the shutter is released automatically.

1. MENU → 😊 (Smile Shutter)



2. Wait for a smile to be detected.

When a smile is detected and the smile level exceeds the ▼ point on the indicator, the camera records images automatically.



- Touch the indicator icon to set the sensitivity of the Smile Shutter function for detecting smiles. [\[Details\]](#)
- When shooting movies, the indicator is not displayed. [\[Details\]](#)

3. To end the Smile Shutter, touch MENU → 😊 (Smile Shutter).

### 💡 Tips for better capturing of smiles



- 1 Do not cover the eyes with the bangs. Do not obscure the face by hat, masks, sunglasses, etc.
  - 2 Try to orient the face in front of the camera and be as level as possible. Keep the eyes narrowed.
  - 3 Give a clear smile with an open mouth. The smile is easier to detect when the teeth are shown.
- The shutter operates when any person whose face is being detected smiles.



- You can select or register the priority subject for face detection with [Face Detection]. When the selected face is registered in the camera memory, Smile Detection is performed only for that face. [\[Details\]](#)
- If a smile is not detected, set [Smile Detection Sensitivity] to [Slight Smile].

#### Notes

- Shooting using the Smile Shutter ends automatically when either the memory card or internal memory becomes full.
- Smiles may not be detected correctly depending on the conditions.
- You cannot use Smile Shutter when you use zoom functions other than optical zoom.

---

Related Topic

[Smile Detection Sensitivity](#)

[MENU items available for each shooting mode](#)

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## Smile Detection Sensitivity

When shooting movies, sets the sensitivity of the Smile Shutter function for detecting smiles.

1. MENU → 😊 (Smile Detection Sensitivity) → desired mode



- Sets the sensitivity by touching indicator icon while shooting still images. [\[Details\]](#)

|   |                  |  |
|---|------------------|--|
|   | 😊 (Big Smile)    | Detects a big, normal or slight smile. |
| ✓ | 😊 (Normal Smile) |  |
|   | 😊 (Slight Smile) |  |

### Notes

- Smiles may not be detected correctly depending on the conditions.

Related Topic

[Smile Shutter](#)

[MENU items available for each shooting mode](#)

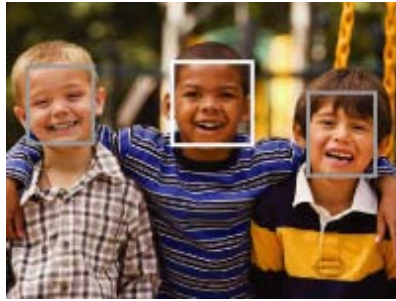
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## Face Detection





When the Face Detection function is used, the camera detects the faces of your subjects and adjusts the focus, flash, exposure, white balance and red-eye reduction settings automatically.



When the camera detects more than one subject, the camera will judge which is the main subject and set focus by priority. The frame for which the focus is set will turn green by pressing the shutter button halfway down.

1. MENU →  (Face Detection) → desired mode



|   |  |   |
|---|--|---|
|  | (Off)  | Does not use the Face Detection.                          |
| <input checked="" type="checkbox"/>   |  (Auto) | Selects the face the camera is to automatically focus on. |
|  | (Child Priority)   | Detects and shoots with priority on a child's face.       |
|  | (Adult Priority)   | Detects and shoots with priority on an adult's face.      |

### Notes

- [Off] is not available when [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- You can select [Face Detection] only when the focus mode is set to [Multi AF] and the metering mode is set to [Multi].
- The Face Detection function does not operate when you use zoom functions other than optical zoom.
- Up to 8 faces of your subjects can be detected.
- Adults and children may not be recognized correctly depending on the conditions.
- During Smile Shutter shooting, [Face Detection] is automatically set to [Auto] even if it is set to [Off].

Tracking focus  
Functions available for each shooting mode  
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## Anti Blink

When Scene Selection is set to [Soft Skin] or [Soft Snap] and the subject blinks while you are shooting an image, the camera automatically shoots two images consecutively. The camera will automatically select, display and record the image in which the eyes are not blinked.

1. MENU →  (Anti Blink) → desired mode



|   |   |   |
|---|---|---|
|  | <br>(Auto) | When Face Detection is active, the Anti Blink function operates so that images with the subject's eyes open are recorded. |
|   | <br>(Off)  | Does not use the Anti Blink function.   |

### Notes

- Anti Blink does not work in the following situations:
  - When using the flash
  - During burst shooting
  - When the Face Detection function does not work
  - When the Smile Shutter function is activated
- Sometimes the Anti Blink function does not work depending on the situation.
- When the Anti Blink function is set to [Auto] but only images with the subject's eyes closed are recorded, the message "Blinked eye detected" is displayed on the screen. Shoot again as necessary.

Related Topic

[Scene Selection](#)

[MENU items available for each shooting mode](#)

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## Movie SteadyShot

The strength of the SteadyShot effect when shooting movies can be adjusted.

1. MENU →  (Movie SteadyShot) → desired mode



|   |  |   |
|---|--|---|
|  | (Standard)   | Reduces camera shake during movie shooting under stable conditions. |
|  |  (Active) | Reduces camera shake when shooting images while walking or zooming. |

### Notes

- If you change the setting for [Movie SteadyShot], the angle of view will change.

Related Topic

[Shooting movies](#)

[MENU items available for each shooting mode](#)

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## MENU items available for each view mode

In the table below, a checkmark indicates a user-changeable function, while — indicates an unchangeable one.

| Menu items   | Memory card   |   |   |  | Internal Memory |
|--|---|---|---|--|-----------------|
|  |  Date View |  Folder view (Still) |  Folder view (MP4) |  AVCHD view | Folder View     |
| <b>EASY</b> (Easy Mode)  | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Date Select)                    | ✓   | —   | —   | —  | —               |
|  (Calendar)                       | ✓   | —   | —   | —  | —               |
|  (Image Index)                    | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Slideshow)                     | ✓   | ✓   | —   | —  | ✓               |
|  (Delete)                       | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Paint)                        | ✓   | ✓   | —   | —  | ✓               |
|  (Beauty Effect)                | ✓   | ✓   | —   | —  | ✓               |
|  (Retouch)                      | ✓   | ✓   | —   | —  | ✓               |
|  (Picture Effect)               | ✓   | ✓   | —   | —  | ✓               |
|  (3D Viewing)                   | ✓   | ✓   | —   | —  | ✓               |
|  (View Mode)                    | ✓   | ✓   | ✓   | ✓  | —               |
|  (Display Cont. Shooting Group) | ✓   | —   | —   | —  | —               |
|  (Protect)                      | ✓   | ✓   | ✓   | ✓  | ✓               |
| <b>DPOF</b> (Print (DPOF))   | ✓   | ✓   | —   | —  | —               |
|  (Rotate)                       | ✓   | ✓   | —   | —  | ✓               |
|  (Volume)                       | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Exposure data)                | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Number of images in index)    | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (In-Camera Guide)              | ✓   | ✓   | ✓   | ✓  | ✓               |
|  (Settings)                     | ✓   | ✓   | ✓   | ✓  | ✓               |

- Only the items that are available for each mode are displayed on the screen.
- The 4 MENU items displayed under MENU vary depending on the selected mode.

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## Easy Mode

### ▼ Viewing functions available in Easy Mode

When viewing still images in Easy Mode, the playback screen text becomes larger, indicators become easier to see, and fewer functions can be used.

1. Touch  (Playback) to switch to playback mode.



2. MENU → **EASY** (Easy Mode) → [OK]







### Notes

- The battery charge is used up more quickly because the screen brightness increases automatically.
- The shooting mode also changes to [Easy Mode].

### Viewing functions available in Easy Mode

In Easy Mode, only the deletion and the zoom functions are available.



|   |   |
|---|---|
| <br>(Delete) | You can delete the currently displayed image.   |
| <br>(Zoom)   | Enlarges the displayed image.<br><ul style="list-style-type: none"> <li>• Drag up, down, right or left, or touch ▲ / ▼ / ◀ / ▶ to change the zoom position.</li> <li>Touch  /  to change the zoom magnification.</li> </ul> |
| MENU  | You can delete currently displayed image with [Delete Single Image], and delete all images in the selected date range or internal memory (if selected) with [Delete All Images].<br>Select [Exit Easy Mode] → [OK] to exit Easy Mode.   |

### Notes

- When a memory card is inserted in the camera, [View Mode] is set to [Date View].

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## Date Select

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Selects the desired image to view by date.

1. Touch  (Playback) to switch to playback mode.



2. Touch MENU →  (Date Select).



3. Display images shot on a specific date at center of the screen by dragging right or left on the screen to select the date.
4. Touch the center of image.


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## Calendar



This feature selects the date to be played back on the calendar when using Date View.

1. Touch  (Playback) to switch to playback mode.



2. Touch MENU →  (Calendar).



3. Select the month you want to display with  /  , then touch the desired date. Drag the thumbnails of images for the selected date (A) up or down to change the page. Touch an image to return to the single-image screen for that image.



### Notes

- This function is not displayed when the internal memory is used.


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## Image Index

---

Displays multiple images at the same time.

1. Touch  (Playback) to switch to playback mode.



2. Touch  (Image Index) or slide the W/T (zoom) lever to the W side.



3. Touch the screen and drag up or down to change the page.  
Touch an image on the index screen to return to the single-image screen for that image.

---

Related Topic

[Number of images in index](#)


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## Number of images in index

Sets the number of images displayed in the index screen.

1. Touch  (Playback) to switch to playback mode.





2. Touch  (Image Index) or slide the W/T (zoom) lever to the W side.



3. MENU →  (Number of images in index) → desired mode



|   |   |                        |
|---|---|------------------------|
| ✓ |  (12-up) | Displays 12-up images. |
|   |  (28-up) | Displays 28-up images. |

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## Slideshow


### ▼ Continuous Playback

### ▼ Slideshow with music



Images are automatically played back in succession.

1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Slideshow) → desired slideshow






|  |   |
|--|---|
|  (Continuous Playback)  | Starts playback from the currently displayed image.                 |
|  (Slideshow with music) | Plays back still images in succession along with effects and music. |

### Notes


- [Slideshow] is not available when [View Mode] is set to [Folder view (MP4)] or [AVCHD view].

### Continuous Playback


1. Select the desired image for playing.
2. MENU →  (Slideshow) → [Continuous Playback]
3. To end continuous playback, touch the screen, and then touch [Exit Continuous Playback].  
Touch  or  on the screen to adjust the movie volume.

### Viewing panoramic images during continuous playback

The whole panoramic image is displayed for 3 seconds.

You can scroll a panoramic image by touching .

### Slideshow with music

1. MENU →  (Slideshow) → [Slideshow with music]
2. Desired setting      [OK]



3. To end continuous playback, touch the screen, and then touch [Exit Slideshow].

### Notes

- [Slideshow with music] is not available for the following images:
  - Panoramic images
  - 3D images recorded in [Standard] or [Wide] size

| Playback Selection   |           |   |
|--|-----------|---|
| Selects the group of images to be shown. The setting is fixed to [Folder] when the internal memory is used to record images. |           |   |
| <input checked="" type="checkbox"/>  | All       | Plays a slideshow of all the images in order.   |
| <input type="checkbox"/>   | This Date | Plays a slideshow of images with the currently selected date range when View Mode is [Date View]. |
| <input type="checkbox"/>   | Folder    | Plays a slideshow of images in the currently selected folder in Folder View.                      |

| Effects   |           |   |
|---|-----------|---|
| Selects the playback speed and mood for slideshows. If the playback time of movie is long, an image is taken from it and displayed. |           |   |
| <input checked="" type="checkbox"/>   | Simple    | A simple slideshow switching images at a preset interval. The playback interval is adjustable in [Interval] and you can thoroughly enjoy your images. |
| <input type="checkbox"/>  | Nostalgic | A moody slideshow reproducing the atmosphere of a movie scene.  |
| <input type="checkbox"/>  | Stylish   | A stylish slideshow proceeding at a middle tempo.   |
| <input type="checkbox"/>  | Active    | A high-tempo slideshow suitable for active scenes.  |

| Music   |        |  |
|---|--------|--|
| Specifies the music to be played during slideshows. You can select more than one background music track. Touch  to listen to each background music. Touch  or  to adjust the background music volume. |        |  |
| <input checked="" type="checkbox"/>   | Music1 | The default setting for a [Simple] slideshow.    |
| <input type="checkbox"/>  | Music2 | The default setting for a [Nostalgic] slideshow. |
| <input type="checkbox"/>  | Music3 | The default setting for a [Stylish] slideshow.   |
| <input type="checkbox"/>  | Music4 | The default setting for an [Active] slideshow.   |
| <input type="checkbox"/>  | Muting | Does not use music.                              |


### Notes

- The movies are played back without their audio.

| Interval   |  |  |
|--|--|--|
| Sets the screen switching interval. The setting is fixed to [Auto] when [Simple] is not selected as the [Effects]. |  |  |
|  |  |  |



|                                     |        |   |
|-------------------------------------|--------|---|
| <input type="checkbox"/>            | 1 sec  | Sets the display interval of images for a [Simple] slideshow. |
| <input checked="" type="checkbox"/> | 3 sec  |   |
| <input type="checkbox"/>            | 5 sec  |   |
| <input type="checkbox"/>            | 10 sec |   |
| <input type="checkbox"/>            | Auto   | The interval is set to suit the selected [Effects] item.      |

 Selecting background music

You can transfer a desired music file from your CDs or MP3 files to the camera to play back during slideshow. To transfer music, install the "Music Transfer" software to your computer.

---

Related Topic

["Music Transfer"](#)


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## Delete









Allows you to select unwanted images for deletion.




1. Touch  (Playback) to switch to playback mode.



2.  (Delete) → desired mode → [OK]



|   |   |
|---|---|
|  (All but This Image)  | Deletes burst group images other than the selected image in Display Cont. Shooting Group mode.  |
|  (All Imgs in This Cnt.Sht. Grp.)  | Deletes all images in the selected burst group at once.   |
|  (This Image)  | Deletes the currently displayed image in single-image mode.   |
|  (Multiple Images)   | Allows you to select and delete multiple images. After step 2, select an image, then touch it. To cancel the selection, touch the image again to cancel the  mark. |
|  (All Images on This Date)<br> (All in This Folder)<br> (All AVCHD view files) | Deletes all still images and movies in the selected date range or folder, or all AVCHD movies at once.  |

 You can switch between index and single-image mode when selecting images. When you select  (Multiple Images), touch  on the index screen to return to the single-image screen, and touch  on the single-image screen to return to the index screen.

- You can also switch between index and single-image mode in [Protect] or [Print (DPOF)].



### Notes

- When using the internal memory, the image is displayed in Folder View.
- To delete the images in the internal memory, remove the memory card.

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## Beauty Effect

Allows you to apply a cosmetic effect on a recorded still image to make a person in the image look better; for example, retouching for smoother skin, larger eyes or whiter teeth.

You can set the effects from level 1 to 5. The effected file is saved as a new file. The original image is retained as is.






1. Touch  (Playback) to switch to playback mode.



2. Touch  (Beauty Effect).



3. Select a face that you want to apply a cosmetic effect.
4. Select the desired effect and perform retouching according to the operation method in each mode.

|   |   |
|---|---|
|  (Skin Toning)     | Retouch the image to change the skin color to the desired effect.                           |
|  (Skin Smoothing)  | Retouch the image to remove age spots and wrinkles from the skin.                           |
|  (Shine Removal)   | Retouch the image to suppress the oily skin look.   |
|  (Eye Widening)    | Retouch the image to enlarge the eyes.  |
|  (Teeth Whitening) | Retouch the image to whiten the teeth. You may not be able to whiten teeth for some images. |

To use multiple effects continuously, select a different effect after setting the first effect.

### Notes

- You cannot use [Beauty Effect] for the following images
  - Panoramic images
  - Movies
- You cannot apply a cosmetic effect on an extremely small face in the image.
- To apply a cosmetic effect on more than one face, select a previously-saved image file processed by a cosmetic effect, then select another face to apply that effect.
- The cosmetic effect may not produce a satisfactory result in the case of some images.




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## Retouch

Retouches a recorded image and saves it as a new file. The original image is retained.


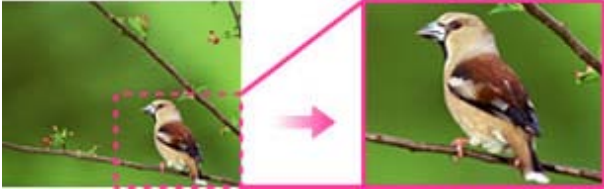









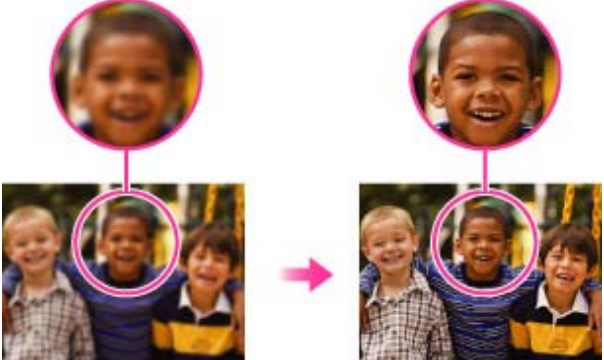
1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Retouch) → desired mode



3. Perform retouching according to the operation method in each mode.

|   |  |
|---|--|
|  (Trimming (Resize)) | <p>Records the zoomed playback image.</p>  <p>Touch  /  → set the point with  /  /  /  → [Next] → select an image size to save with  /  → [Next] → [OK].</p> <ul style="list-style-type: none"> <li>• The quality of trimmed images may deteriorate.</li> <li>• The image size that you can trim may vary depending on the image.</li> </ul> |
|  (Unsharp masking)   | <p>Sharpens the image within a chosen frame.</p>   |

Touch the area (frame) of the desired image to retouch → [Next] → [OK].

- Depending on the image, sufficient correction may not be applied and the image quality may deteriorate.

#### Notes

- You cannot retouch the following images:
  - Panoramic images
  - 3D images
  - Movies
  - Images displayed in a burst group

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## Picture Effect



Retouches a recorded image so that it looks like a watercolor or illustration, and saves it as a new file. The original image is retained.

1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Picture Effect) → desired mode



|   |  |
|---|--|
| <br>(Watercolor)   | Adds ink bleed and gradational effects to images, as if they were painted using watercolors. |
| <br>(Illustration) | Adds illustration-like effects to images by emphasizing the contours, etc.                   |

### Notes

- You cannot use [Picture Effect] for the following images:
  - Panoramic images
  - 3D images
  - Movies

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## Paint

Paints or adds stamps to a still image and saves it as a new file.  
The original image is retained.





1. Touch  (Playback) to switch to playback mode.















2. MENU →  (Paint)



3. Draw on the image with your finger.
4. Touch the  /  button → select the saved image size.



| Button  |                  | Action  |
|---|------------------|---|
|  /  | Save             | Saves the image in VGA or 5M format in the internal memory or on a memory card. |
|    | Pen              | Paints characters or graphics.  |
|    | Eraser           | Makes corrections.  |
|    | Stamp            | Applies a stamp to the image.   |
|  /  | Thickness/Stamps | Selects the pen or eraser thickness, or the stamp.                              |
|    | Color            | Selects the color.  |

|   |           |   |
|---|-----------|---|
|   | Exit      | Exits paint mode.                                       |
|  | Frame     | Adds a frame.<br>Selects the desired frame with ◀ / ▶ . |
|  | Revert    | Undoes the last action.                                 |
|  | Clear all | Erases all painting.                                    |

#### Notes

- You cannot paint or put stamps on the following images:
  - Panoramic images
  - 3D images
  - Movies
  - Images displayed in a burst group

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## 3D Viewing

Select [3D Viewing] when you want to play back images shot in 3D mode on the 3D TV. Connect the camera and the 3D TV using an HDMI Cable (sold separately).


1. Touch  (Playback) to switch to playback mode.

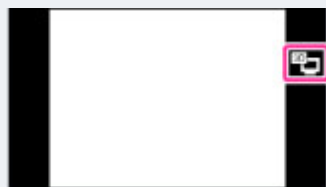


2. MENU →  (3D Viewing) → [OK]



### Setting to 3D Viewing mode easily

You can set the camera to 3D Viewing mode by touching  on the upper right side of the screen.



### Related Topic

[Viewing 3D images on a 3D TV](#)


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## View Mode





Allows you to select the display format for images.

1. Touch  (Playback) to switch to playback mode.



2. MENU →  (View Mode) → desired mode



|                                     |   |                               |
|-------------------------------------|---|-------------------------------|
| <input checked="" type="checkbox"/> |  (Date View)           | Displays images by date.      |
| <input type="checkbox"/>            |  (Folder view (Still)) | Displays still images.        |
| <input type="checkbox"/>            |  (Folder view (MP4))   | Displays MP4-format movies.   |
| <input type="checkbox"/>            |  (AVCHD view)          | Displays AVCHD-format movies. |

### Notes

- When the internal memory is used to record images, still images are displayed in the Folder View.


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## Display Cont. Shooting Group


You can select to display burst images in groups or display all images during playback.




1. Touch  (Playback) to switch to playback mode.



2. MENU →  (View Mode) →  (Date View)



3. MENU →  (Display Cont. Shooting Group) → desired setting

|   |   |
|---|---|
| <br><br>(Display Main Image Only) | <p>Groups burst images, then plays back the main image only.</p> <ul style="list-style-type: none"> <li>• When Face Detection is performed in burst mode, the camera determines and displays the optimum image as the main image. When Face Detection is not performed, the first image in the burst group is displayed as the main image.</li> </ul> |
| <br>(Display All)  | <p>Plays back all burst images one at a time.</p>   |

Related Topic


[Viewing burst images](#)


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## Protect












Protects recorded images against accidental erasure. The  mark is displayed for registered images.

1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Protect) → desired mode → [OK]



|   |  |
|---|--|
|  (This Image)                    | Protects the currently displayed image in single-image mode.   |
|  (Multiple Images)               | You can select and protect multiple images. After step 2, select an image to be protected, then touch it. To cancel the selection, touch the image again to cancel the  mark. |
|  (Set All Cont. Shooting Imgs.)  | Protects all images in the selected burst group at once in Display Cont. Shooting Group mode.  |
|  (Set All on This Date)          | Protects all images in the date range or folder, or all AVCHD movies.  |
|  (Set All in This Folder)        |  |
|  (Set All AVCHD view files)      |  |
|  (Rmv. All Cont. Shoot. Images.) | Releases all protected images in the selected burst group at once in Display Cont. Shooting Group mode.  |
|  (Remove All on This Date)       | Releases all images in the date range or folder, or all AVCHD movies at once.  |
|  (Remove All in This Folder)     |  |
|  (Remove All AVCHD view files)   |  |

- When the internal memory is used to record images, still images are displayed in the Folder View.

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## Print (DPOF)

DPOF (Digital Print Order Format) is a function that allows you to specify the images of the memory card that you want to print out later.



The **DPOF** (Print order) mark is displayed for registered images.

1. Touch  (Playback) to switch to playback mode.



2. MENU → Print (DPOF) → desired mode → [OK]



|   |  |
|---|--|
| <b>DPOF</b> (This Image)  | Orders printing the currently displayed image in single-image mode.  |
| <b>DPOF</b>  (Multiple Images) | You can select and order multiple images to be printed.<br>After step 2, select an image to be printed, then touch it.<br>To cancel the selection, touch the image again to cancel the  mark. |

### Notes

- The **DPOF** (Print order) mark cannot be added to the following images:
  - Movies
  - Images in the internal memory
- You can add a **DPOF** (Print order) mark to a maximum 999 images.

### Related Topic

[Printing still images](#)

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## Rotate

Rotates a still image. Use this to display a horizontal orientation image in vertical orientation.



1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Rotate)



3.  /  → [OK]

### Notes

- You cannot rotate the following images:
  - Movies
  - 3D Image
  - Images displayed in a burst group
- You may not be able to rotate images shot with other cameras.
- When viewing images on a computer, the image rotation information may not be reflected depending on the software.


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## Volume



Adjusts the volume for slideshow and movie playback.


1. Touch  (Playback) to switch to playback mode.




2. MENU →  (Volume)








3. Adjust the volume by touching  or  → [OK].

You can also adjust the volume by touching  on the volume adjustment bar and dragging to the right or left.



 Adjusting the volume during playback of a movie or slideshow

Movie playback: Touch the screen to display the operation buttons, touch  and then touch  or  to adjust the volume.

Slideshow: Touch the screen to display the volume control screen, then touch  or  to adjust the volume.

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## Exposure data

Sets whether or not to display the exposure data of the currently displayed file.






1. Touch  (Playback) to switch to playback mode.



2. MENU →  (Exposure data) → desired mode



|   |   |  |
|---|---|--|
|  | (On)  | Displays/Does not display the exposure data on the screen. |
|  |  (Off) |  |



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## Movie format

You can set the recording method used to record movies.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Movie format] → desired mode



|   |       |  |
|---|-------|--|
| ✓ | AVCHD | AVCHD movies are recorded. Sets the recording method to AVCHD, which is suitable for viewing smooth video images on a high-definition television. Blu-ray discs, AVCHD discs and DVD-Video discs can be created using the software "PlayMemories Home." When you create AVCHD discs from movies recorded in [AVC HD 24M (FX)], it will take time as the image quality must be converted. To save [AVC HD 24M (FX)] movies without converting the image quality, use Blu-ray discs. <a href="#">[Details]</a> |
|   | MP4   | MP4 (AVC) movies are recorded. Sets the recording method to MP4, which is suitable for WEB uploads and e-mail attachments. No discs can be created from MP4 movies, even if you use the software "PlayMemories Home."  |

Related Topic

[AVCHD format](#)

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## AF Illuminator

The AF illuminator supplies fill light to focus more easily on a subject in dark surroundings. The AF illuminator emits red light allowing the camera to focus easily when the shutter button is pressed halfway, until the focus is locked.

The **AF-ON** indicator appears at this time.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [AF Illuminator] → desired mode



|                                     |      |                                       |
|-------------------------------------|------|---------------------------------------|
| <input checked="" type="checkbox"/> | Auto | Uses/Does not use the AF illuminator. |
| <input type="checkbox"/>            | Off  |                                       |

### Notes

- Focus is achieved as long as the AF illuminator light reaches the subject, regardless of whether light fails to reach the center of the subject.
- You cannot use the AF illuminator in the following situations:
  - In movie mode
  - In [iSweep Panorama]
  - When [Landscape], [Night Scene], [Pet], [Fireworks] or [Hi-Speed Shutter] mode is selected in Scene Selection.
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- When you use the AF illuminator, the normal AF range finder frame is disabled and a new AF range finder frame is displayed by a dotted line. AF operates with priority on subjects located near the center of the frame.
- The AF illuminator emits very bright light. Although there is no health hazard, do not look directly into the AF illuminator emitter at close range.

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## Grid Line

---

With reference to the grid lines, you can easily set a subject in a horizontal/vertical position.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Grid Line] → desired mode



|                                     |     |   |
|-------------------------------------|-----|---|
| <input type="checkbox"/>            | On  | Displays the grid lines. The grid lines are not recorded. |
| <input checked="" type="checkbox"/> | Off | Does not display the grid lines.                          |

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## Clear Image Zoom


### ▼ Total zoom scale when [Clear Image Zoom] is selected (including 5× optical zoom)

[Clear Image Zoom] allows you to enlarge the image with close to the original image quality when shooting still images.

The camera zooms images with the original image quality first depending on the selected still image size. When [Clear Image Zoom] is set to [On], the camera automatically switches over to [Clear Image Zoom] when the zoom range without deterioration of the original image quality is exceeded.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Clear Image Zoom] → desired mode



|   |     |   |
|---|-----|---|
| ✓ | On  | Zooms the images with close to the original image quality, depending on the image size. Switches to [Clear Image Zoom] within the range where  is displayed. |
|   | Off | Does not use [Clear Image Zoom].  |

### Notes

- To zoom the images within the range where original image quality can be retained, set both [Clear Image Zoom] and [Digital Zoom] to [Off]. [\[Details\]](#)
- [Clear Image Zoom] function does not operate in the following situations:
  - In movie mode
  - In [iSweep Panorama]
  - In [Picture Effect]
  - In [Background Defocus]
  - When the Smile Shutter function is activated.
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
  - When [Cont. Shooting Settings] is set to [High] or [Low].
  - When [Backlight Correction HDR] mode is selected in Scene Selection.
- The Face Detection function does not operate in the range of [Clear Image Zoom].

### Total zoom scale when [Clear Image Zoom] is selected (including 5× optical zoom)

The supported zoom scales are different depending on the image size. These scales apply when [Macro] is set to other than [Magnifying Glass Plus]. [\[Details\]](#)

| Image size | Total zoom scale |
|------------|------------------|
| 18M        | Approx. 10×      |
| 10M        | Approx. 13×      |

|           |             |
|-----------|-------------|
| 5M        | Approx. 18x |
| VGA       | Approx. 76x |
| 16:9(13M) | Approx. 10x |
| 16:9(2M)  | Approx. 25x |

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## Digital Zoom

Sets the total zoom scale (including 5x optical zoom). When [Digital Zoom] is set to [On], the camera zooms images without deteriorating the original quality, but it automatically switches over to [Digital Zoom] when that zoom range (for achieving the original image quality) is exceeded.

When [Clear Image Zoom] is set to [On] to shoot still images, the camera automatically switches over to [Digital Zoom] when the [Clear Image Zoom] range is exceeded. [\[Details\]](#)

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Digital Zoom] → desired mode



|   |   |
|---|---|
| On                                      | The quality of the resulting image will deteriorate when  is displayed, since the zoom function is switched over to [Digital Zoom], but you can enlarge images 4x up to the maximum zoom scale. |
| <input checked="" type="checkbox"/> Off | Does not use [Digital Zoom].  |

### Notes

- When using [Clear Image Zoom], the maximum zoom scale for [Digital Zoom] is 2x.
- [Digital Zoom] is not available in the following situations:
  - In [iSweep Panorama]
  - In [Picture Effect]
  - In [Background Defocus]
  - When the Smile Shutter function is activated.
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
  - When [Backlight Correction HDR] mode is selected in Scene Selection.
- The Face Detection function does not operate in the range of [Digital Zoom].

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## Wind Noise Reduct.

Reduces the noise of the wind when shooting movies.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Wind Noise Reduct.] → desired mode



|                                     |     |                                     |
|-------------------------------------|-----|-------------------------------------|
|                                     | On  | Reduces/Does not reduce wind noise. |
| <input checked="" type="checkbox"/> | Off |                                     |

### Notes

- If [Wind Noise Reduct.] is set to [On] even though the wind is not blowing strongly, the recorded sounds other than the wind may be hard to hear.

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## Scene Recog. Guide

You can select whether or not the guide is displayed next to the Scene Recognition icon when Scene Recognition is activated.



1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Scene Recog. Guide] → desired mode



|                                     |     |  |
|-------------------------------------|-----|--|
| <input checked="" type="checkbox"/> | On  | Displays/Does not display the Scene Recognition Guide. |
| <input type="checkbox"/>            | Off |  |

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## Red Eye Reduction

The flash strobos two or more times before shooting to reduce the red-eye phenomenon when using the flash.

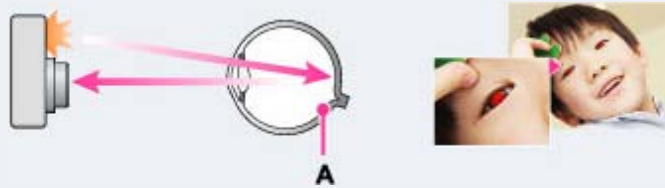
1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Red Eye Reduction] → desired mode




|   |      |  |
|---|------|--|
| ✔ | Auto | When the Face Detection function is activated, the flash strobos automatically to reduce the red-eye phenomenon. |
|   | On   | The flash always strobos to reduce the red-eye phenomenon.   |
|   | Off  | Does not use Red Eye Reduction.  |

### What causes the red-eye phenomenon?

Pupils become dilated in dark environments. Flash light is reflected off the blood vessels at the back of the eye (retina) (A), causing the “red-eye” phenomenon.



### Other ways to reduce red-eye

- Select  (High Sensitivity) mode in Scene Selection. (The flash is set to [Off] automatically.)

### Notes



- To avoid blurring of images, hold the camera firmly until the shutter is released. It usually takes a second until the shutter is released, and also be sure not to allow the subject to move during this period.
- Red Eye Reduction may not produce the desired effects. It depends on individual differences and conditions, such as distance to the subject, or if the subject looked away from the pre-strobe.
- If you do not use the Face Detection function, Red Eye Reduction does not work, even when you select [Auto].
- [Red Eye Reduction] is set to [Off] in the following situations:
  - In [Background Defocus]
  - In 3D shooting mode
  - When [Anti Motion Blur], [Hand-held Twilight], [High Sensitivity], [Gourmet], [Pet], [Fireworks] or [Underwater] mode is selected in Scene Selection.
  - When Smile Shutter function is activated.



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## Blink Alert

When an image with the subject's eyes closed is recorded while Face Detection is activated, the message "Blinked eye detected" is displayed.

1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Blink Alert] → desired mode



|                                     |      |  |
|-------------------------------------|------|--|
| <input checked="" type="checkbox"/> | Auto | Displays/hides the "Blinked eye detected" message. |
| <input type="checkbox"/>            | Off  |  |

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## Write Date

Sets whether to record a shooting date on the still image.



1. Set the camera to shooting mode.
2. MENU →  (Settings) →  (Shooting Settings) → [Write Date] → desired mode



|   |           |  |
|---|-----------|--|
|  | On (DATE) | Records a shooting date.<br>When [On] is selected, the <b>DATE</b> mark will appear on the screen while shooting. However, in some shooting modes that cannot record dates on images, the <b>DATE</b> mark will disappear. |
|  | Off       | Does not record a shooting date.   |

### Notes

- You cannot record dates in the following situations:
  - In movie mode
  - When shooting still images while recording a movie (Dual Rec)
  - When shooting panoramic images
  - In burst shooting mode
  - In [Easy Mode]
  - In 3D shooting mode
- If you shot images with the date once, you cannot delete the date from the images later.
- The dates are doubly printed, if you set the camera to superimpose the dates when printing.
- The recorded time of the image cannot be superimposed on the image.

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## Disp. Resolution

Adjusts the image quality of the image displayed on the screen.

1. MENU →  (Settings) →  (Shooting Settings) → [Disp. Resolution] → desired mode



|                                     |          |  |
|-------------------------------------|----------|--|
| <input checked="" type="checkbox"/> | Standard | Displays the image on the screen in standard image quality.                                    |
| <input type="checkbox"/>            | High     | Displays the image on the screen in high image quality. The battery power may decrease faster. |

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## Beep

Selects the sound produced when you operate the camera.

1. MENU →  (Settings) →  (Main Settings) → [Beep] → desired mode



|   |         |  |
|---|---------|--|
|   | Shutter | Turns on the shutter sound when you press the shutter button.                              |
| ✓ | On      | Turns on the beep/shutter sound when you operate the touch panel/press the shutter button. |
|   | Off     | Turns off the beep/shutter sound.  |

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

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## Panel Brightness

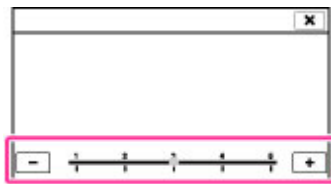
You can select the brightness level from 1 to 5. The screen becomes brighter as the number rises. When you use the camera in bright outside light, select a higher number to see the screen easier.

1. MENU →  (Settings) →  (Main Settings) → [Panel Brightness]




2. Touch  /  to adjust the brightness → [OK]

You can also adjust the panel brightness by touching ● of the adjustment bar and dragging to the left/right.



### Notes

- The brighter the screen, the faster the battery pack runs out.
- The screen grows dark if you do not operate the camera while the power is on.
- When the high-temperature indicator () is displayed, the screen may grow dark regardless of the settings. [\[Details\]](#)

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## Language Setting

---

Selects the language to be used in the menu items, warnings and messages.

1. MENU →  (Settings) →  (Main Settings) → [Language Setting]

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## Display color

---

Sets the color of the screen display.

1. MENU →  (Settings) →  (Main Settings) → [Display color] → desired mode



|                                     |       |  |
|-------------------------------------|-------|--|
| <input checked="" type="checkbox"/> | Black | Sets the background color of the screen. |
| <input type="checkbox"/>            | White |  |
| <input type="checkbox"/>            | Pink  |  |

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## Demo Mode

You can set whether to use a demonstration of Smile Shutter or AVCHD movie playback. When there is no need to view a demonstration, set to [Off].

1. MENU →  (Settings) →  (Main Settings) → [Demo Mode] → desired mode → [OK]



|                                     |            |  |
|-------------------------------------|------------|--|
|                                     | Demo Mode1 | A demonstration of the shooting functions will be performed.   |
|                                     | Demo Mode2 | Automatically starts the Smile Shutter demonstration when no operation is performed for 15 seconds.  |
|                                     | Demo Mode3 | If no operation is performed for a set period of time while the camera is connected to an HD TV, a demonstration of AVCHD movie playback will automatically start. |
| <input checked="" type="checkbox"/> | Off        | Does not perform a demonstration.  |

### Notes

- Pressing the shutter button during the Smile Shutter demonstration operates the shutter, but no image is recorded.
- During a demonstration, if the number of images saved in the internal memory increases, the camera may automatically delete the images. It is recommended to make a backup copy of the images on the internal memory before a demonstration.

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## Initialize

Initializes the setting to the default setting.

Even if you execute [Initialize] the images are retained.

1. MENU →  (Settings) →  (Main Settings) → [Initialize] → [OK]



### Notes

- Be sure not to remove the battery pack while initializing.


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## CTRL FOR HDMI

This setting allows (TV) remote control of a camera that is connected to a “BRAVIA” Sync TV using the HDMI Cable (sold separately).

1. MENU →  (Settings) →  (Main Settings) → [CTRL FOR HDMI] → desired mode



|                                     |     |   |
|-------------------------------------|-----|---|
| <input checked="" type="checkbox"/> | On  | Enables/disables remote-controlled operation. |
| <input type="checkbox"/>            | Off |   |

### Notes

- You can perform the operation of the camera with the remote controller of your TV by connecting your camera to a “BRAVIA” Sync-compatible TV.

### Related Topic

[Viewing an image on a “BRAVIA” Sync-compatible TV](#)


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## USB Connect Setting

Selects the USB mode when connecting the camera to a computer or a USB device using the micro USB cable.

1. MENU →  (Settings) →  (Main Settings) → [USB Connect Setting] → desired mode



|   |              |  |
|---|--------------|--|
| ✔ | Auto         | Depending on the computer or other USB devices you connect to the camera, the connection mode is automatically selected from [MTP] or [Mass Storage].<br>When you use Windows 7 or Windows 8, [MTP] is selected and Windows 7 or Windows 8-specific functions become available.  |
|   | MTP          | Establishes a MTP connection between the camera and a computer or other USB devices.<br>When you use Windows 7 or Windows 8, [MTP] is selected and specific functions become available.<br>When you use other operating systems (Vista/XP, MacOS X), the AutoPlay Wizard appears, and the still images in the recording folder on the camera are imported to the computer. |
|   | Mass Storage | Establishes a Mass Storage connection between the camera and a computer or other USB device.   |

### Notes

- If Device Stage\* does not appear when connecting the camera to a Windows 7 or Windows 8 computer, set [USB Connect Setting] to [Auto].
- \* Device Stage is a menu screen to manage connected devices, such as a camera. (Function of Windows 7 or Windows 8)

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## USB Power Supply

Sets whether to use the USB power supplied function when the camera is connected to a computer or a USB device using the micro USB cable.

1. MENU →  (Settings) →  (Main Settings) → [USB Power Supply] → desired mode



|                                     |     |   |
|-------------------------------------|-----|---|
| <input checked="" type="checkbox"/> | On  | The power is supplied when connected using the micro USB cable.   |
| <input type="checkbox"/>            | Off | Disables USB power supplied function even if you connect the camera to a device such as a computer using the micro USB cable. |

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## LUN Setting

Sets the display method for the recording media displayed on a computer screen or other monitor when the camera is connected with a computer or AV component using a USB connection.

1. MENU →  (Settings) →  (Main Settings) → [LUN Setting] → desired mode



|                                     |        |  |
|-------------------------------------|--------|--|
| <input checked="" type="checkbox"/> | Multi  | The images both on the memory card and in the internal memory are displayed. Select this setting when you connect the camera to a computer.  |
| <input type="checkbox"/>            | Single | When the memory card is inserted into the camera, the images on the memory card are displayed; when it is not inserted, the images in the internal memory are displayed. Select this setting in cases where the images of both the memory card and the internal memory are not displayed when the camera is connected to a device other than a computer. |


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## Download Music

---

You can change background music tracks using “Music Transfer.”

1. MENU →  (Settings) →  (Main Settings) → [Download Music]

The message “Connect to PC” is displayed.



2. Make a USB connection between the camera and a computer, then start “Music Transfer.”
3. Follow the instructions on the screen to change music files.

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## Empty Music

You can delete all the background music files stored in the camera. It can be used in cases such as when the background music files are damaged and cannot be played.

1. MENU →  (Settings) →  (Main Settings) → [Empty Music] → [OK]



### Related Topic

[“Music Transfer”](#)

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## Power Save

Sets the length of time until the screen goes dark and the time until the camera turns off. If you do not operate the camera for a certain period of time while the power is on using the battery pack, the screen goes dark and the camera later turns off automatically to prevent wearing down the battery pack (Auto power-off function).

1. MENU →  (Settings) →  (Main Settings) → [Power Save] → desired mode



|   |          |   |
|---|----------|---|
|   | Max      | Saves battery power better than when set to [Standard].<br>If the camera is not operated for a certain period of time, the power turns off automatically. In shooting mode, the screen automatically goes dark before the power turns off.            |
| ✓ | Standard | If the camera is not operated for a certain period of time, the power turns off automatically. In shooting mode, the screen automatically goes dark before the power turns off.<br>It takes longer before the power turns off than when set to [Max]. |
|   | Off      | Does not use the Auto power-off function.   |

### Notes

- The camera does not enter Power Save under conditions such as during a slideshow, when recording movies or when the camera is connected to a computer.
- To prevent burn-in on the screen, the screen goes dark when the camera is not operated for a certain period of time even if [Power Save] is set to [Off], but the camera is not turned off.



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## Version

---

Displays the software version installed on this camera.

1. MENU →  (Settings) →  (Main Settings) → [Version]

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## Format

Formats the memory card or the internal memory.

When you use a memory card with this camera for the first time, it is recommended to format the card using the camera for stable performance of the memory card before shooting. Note that formatting permanently erases all data on the memory card, and is unrecoverable. Save precious data on a computer, etc.

1. MENU →  (Settings) →  (Memory Card Tool) or  (Internal Memory Tool) → [Format] → [OK]



### Notes

- Note that formatting permanently erases all data including even protected images.

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## Create REC.Folder

Creates a folder in a memory card for recording images.

Images are recorded in the newly created folder until you create another folder or select another recording folder.

1. MENU →  (Settings) →  (Memory Card Tool) → [Create REC.Folder] → [OK]



### On the folders

After a new folder is created, you can change the storage destination folder. [\[Details\]](#)

### Notes

- This item is not displayed when the internal memory is used to record images.
- When you insert a memory card that was used with other equipment into the camera and shoot images, a new folder may be automatically created.
- Up to 4,000 images can be stored in one folder. When the folder capacity is exceeded, a new folder is automatically created.

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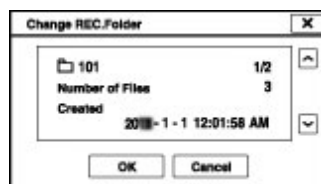
## Change REC.Folder

Changes the folder in the memory card that is currently used for recording images.







1. MENU →  (Settings) →  (Memory Card Tool) → [Change REC.Folder]



2. Select a folder with / → [OK].



### Notes

- This item is not displayed when the internal memory is used to record images.
- You cannot select a folder with a number that has only “   MSDCF” or “   ANV01” as a recording folder.
- You cannot move recorded images to another folder.

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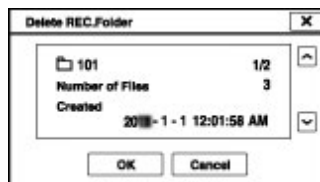
## Delete REC.Folder

Deletes a folder for recording images in a memory card.

1. MENU →  (Settings) →  (Memory Card Tool) → [Delete REC.Folder]



2. Select a folder with / → [OK].



### Notes

- This item is not displayed when the internal memory is used to record images.
- If you delete the folder set as the recording folder using [Delete REC.Folder], the folder that has the largest folder number is selected as the next recording folder.
- If a folder contains protected images or files that cannot be played back by the camera, images other than these images are deleted and the folder will remain.



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## Copy

Copies all images in the internal memory to a memory card.

1. Insert a memory card with sufficient free capacity into the camera.
2. MENU →  (Settings) →  (Memory Card Tool) → [Copy] → [OK]



### Notes

- Use a fully charged battery pack. If you attempt to copy image files using a battery pack with little remaining charge, the battery pack may run out, causing copying to fail or possibly corrupting the data.
- Images cannot be copied individually.
- The original images in the internal memory are retained even after copying. To delete the contents of the internal memory, remove the memory card after copying, then format the internal memory ([Format] in [Internal Memory Tool]).
- The data will be copied to the recording folder that is currently being used, with a number one higher than the largest data number in that folder. [\[Details\]](#)

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## File Number

Selects the method used to assign file numbers to images.

1. MENU →  (Settings) →  (Memory Card Tool) → [File Number] → desired mode



|                                     |        |   |
|-------------------------------------|--------|---|
| <input checked="" type="checkbox"/> | Series | Assigns numbers to files in sequence even if the recording folder or the memory card is changed. (When the replaced memory card contains a file with a number higher than the last assigned number, a number one higher than the largest number is assigned.) |
| <input type="checkbox"/>            | Reset  | Starts from 0001 each time the folder is changed. (When the recording folder contains a file, a number one higher than the largest number is assigned.)   |

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## Area Setting

Sets the area in which you are using this camera.

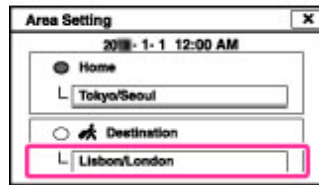
Setting a frequently visited destination lets you easily adjust the time when you visit that destination.



- MENU →  (Settings) →  (Clock Settings) → [Area Setting] → desired mode



|                                     |             |   |
|-------------------------------------|-------------|---|
| <input checked="" type="checkbox"/> | Home        | You use the camera in your area. When the currently set area differs from your home area, you must make the Area Setting. |
|                                     | Destination | You use the camera set to the time at your destination. Set the destination area.   |

- Touch the [Destination] area.



- Select the area using  / .



- Touch Summer Time icon (A), then select Summer Time On/Off.
- Touch [OK].

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## Date & Time Setting

Sets the date and time again.

1. MENU →  (Settings) →  (Clock Settings) → [Date & Time Setting] → desired mode



|                    |  |
|--------------------|--|
| Date & Time Format | You can select the date and time display format. |
| Summer Time        | You can select Summer Time [On]/[Off].           |
| Date & Time        | You can set the date and time.                   |

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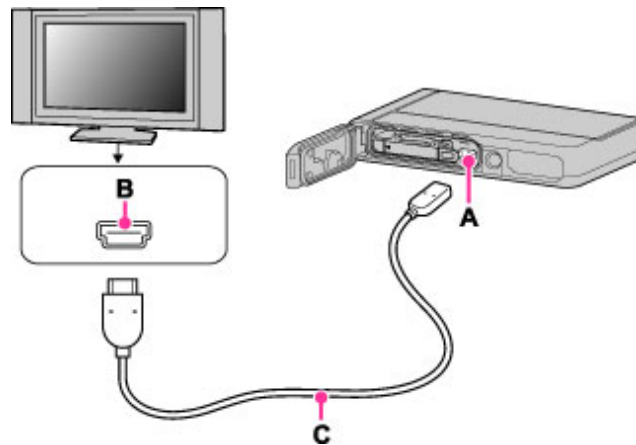
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## Viewing an image on an HD TV using the HDMI Cable (sold separately)



Connect the camera to an HD (High Definition) TV that has an HDMI jack using the HDMI Cable (sold separately).

1. Turn off both the camera and the TV.
2. Connect the HDMI micro jack of the camera (A) and the HDMI jack of the TV (B) using an HDMI Cable (sold separately) (C).



3. Turn on the TV and set the input.
4. Press the ON/OFF (Power) button.
5. Touch  (Playback).



Images shot with the camera appear on the TV. Touch  /  on the screen to select the desired image.

### "PhotoTV HD"

This camera is compatible with the "PhotoTV HD" standard.

By connecting a Sony TV compatible with "PhotoTV HD" using an HDMI Cable (sold separately), a whole new world of photos can be comfortably enjoyed in breathtaking Full HD quality.

- "PhotoTV HD" allows for a highly-detailed, photo-like expression of subtle textures and colors.
- When the camera is connected to a Sony TV compatible with Video A mode using an HDMI Cable, your TV is automatically set to the picture quality suitable for still images. When the setting of the TV is set to Video, the picture quality is set to that suitable for movies.
- When playing back an AVCHD movie, it is recommended that you set [View Mode] to [AVCHD view].
- For details, see the operating instructions of the TV.

### Notes

- Images shot in [VGA] image size cannot be played back in the HD format.
- Do not connect the camera and equipment to be connected using both output terminals. When the camera and TV are connected using output terminals, no video or sound are produced. Such a connection can also cause problems with the camera and/or connected equipment.
- The camera may not work properly with some HD TVs. For example, you may not be able to view a video on your HD TV or hear sound from the HD TV.
- Use an HDMI Cable with the HDMI logo.
- Use an HDMI micro connector on one end (for the camera), and a connector suitable for connection to your TV on the other end. You cannot view images on a TV that does not have an HDMI connector.
- Recording may automatically stop to protect the camera after a period of time if you are shooting movies when the camera and TV are connected by an HDMI Cable (sold separately).

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Related Topic

[Viewing 3D images on a 3D TV](#)

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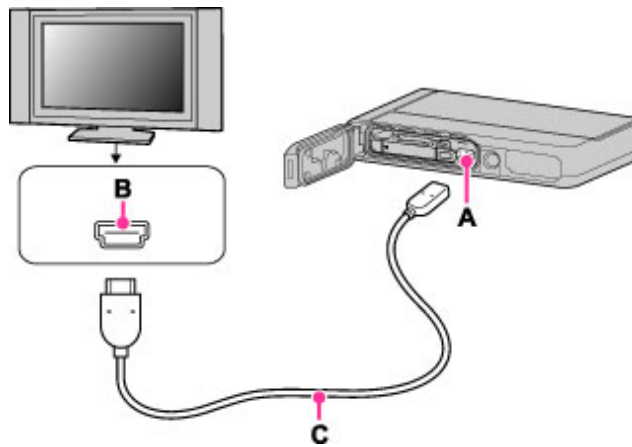
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## Viewing an image on a "BRAVIA" Sync-compatible TV

When you use a TV that has "BRAVIA" Sync (compatible with SYNC MENU) support, you can operate the playback functions of the camera using the remote controller supplied with the TV by connecting the camera to the TV using an HDMI Cable (sold separately).

1. Turn off both the camera and the TV.
2. Connect the HDMI micro jack of the camera (A) and the HDMI jack of the TV (B) using an HDMI Cable (sold separately) (C).



3. Turn on the TV and set the input.
4. Press the ON/OFF (Power) button.
5. Touch (Playback).





6. MENU → (Settings) → (Main Settings) → [CTRL FOR HDMI] → [On]
7. Press the SYNC MENU button of the TV's remote controller to select the desired mode.

| Menu                 | Function   |
|----------------------|--|
| Slideshow with music | Automatically plays back images with sound effects or background music in a continuous loop. |
| Single Image         | Plays back a single image at a time.   |
| Image Index          | Displays multiple images at the same time.   |
| 3D Viewing           | Plays back 3D images recorded in 3D shooting mode.   |

|           |   |
|-----------|---|
| Delete    | Deletes recorded images.  |
| PB Zoom   | Plays back enlarged images.   |
| Wide Zoom | Plays back 4:3 aspect ratio still images in 16:9 aspect ratio when you view a single image. In that case, the top and bottom of the image will be slightly cropped. |
| Rotate    | Rotates a still image.  |
| View Mode | Selects the display format for viewing multiple images.   |
| Exit      | Exits from the playback operations.   |

### Notes

- When the camera is connected to a TV set using an HDMI Cable, the functions that you can operate are limited.
- When you touch the screen of the camera while you operate the remote controller, the remote controller operation is temporarily interrupted.
- You can perform the operation of the camera with the remote controller of your TV by connecting your camera to a "BRAVIA" Sync-compatible TV. For details, see the operating instructions of the TV.
- If the camera functions in an undesired manner when you are controlling it using the TV's remote controller, such as when connected via HDMI to another manufacturer's TV, touch MENU →  (Settings) →  (Main Settings) → [CTRL FOR HDMI] → [Off].
- When the camera is in Easy Mode, SYNC MENU does not appear on the TV.

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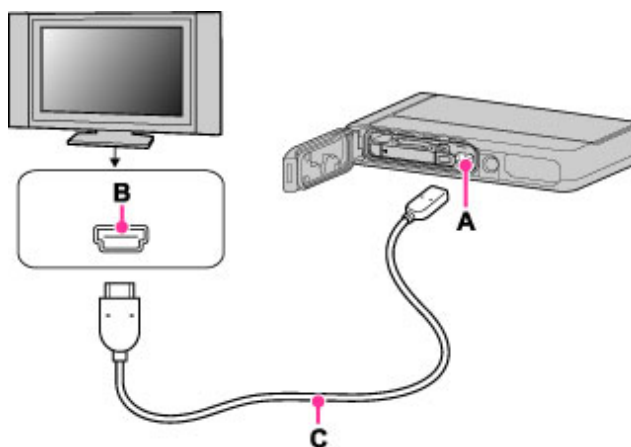
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## Viewing 3D images on a 3D TV

You can view 3D images recorded on the camera in 3D format by connecting the camera to a 3D TV using an HDMI Cable (sold separately).





Refer also to the operating instructions supplied with the TV.

1. Turn off both the camera and the TV.
2. Connect the HDMI micro jack of the camera (A) and the HDMI jack (B) using an HDMI Cable (sold separately) (C).







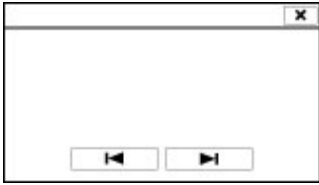
3. Turn on the TV and set the input.
4. Press the ON/OFF (Power) button.
5. Touch  (Playback).



6. Touch  /  to select images shot using  (3D Shooting) mode.
7. Touch  (3D Viewing).



8. Touch [OK].  
Images shot with the camera appear on the TV.
9. Touch  /  to select the images and select the desired mode.

|                     |   |
|---------------------|---|
| Continuous Playback | Continuously plays back only 3D images. Touch  /  to change the image to the next/previous one.<br> |
| Exit 3D Viewing     | Ends 3D playback.   |

- You can change the zoom scale for 3D still images using the W/T (zoom) lever.

#### Notes

- When you select [3D Viewing] mode, only 3D images are displayed.
- Do not connect the camera and equipment to be connected using output terminals. When the camera and equipment are connected using output terminals, no video and sound are produced. Such a connection can also cause trouble of the camera and/or connected equipment.
- This function may not work properly with some TVs. For example, you may not be able to view a video on your TV, output in 3D mode or hear sound from the TV.
- Use an HDMI Cable with the HDMI logo.
- When connecting the camera to a TV, use an HDMI Cable that can be connected to the HDMI micro jack on the camera end and to the TV jack. You cannot view images on a TV that does not have an HDMI connector.
- Recording may automatically stop to protect the camera after a period of time when you shoot movies in the condition where the camera and TV are connected by an HDMI Cable (sold separately).

#### Related Topic

##### [3D Viewing](#)

[Viewing an image on an HD TV using the HDMI Cable \(sold separately\)](#)

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## Recommended computer environment

The following computer environment is recommended when using the software “PlayMemories Home” (Windows) and “Music Transfer” (Windows/Mac) and when importing images via a USB connection.

### Windows

|   |  |
|---|--|
| OS (pre-installed)                                  | Microsoft Windows XP* SP3/Windows Vista SP2/Windows 7 SP1/Windows 8  |
| CPU   | Intel Pentium III 800 MHz or faster (For playing/editing the High Definition movies: Intel Core Duo 1.66 GHz or faster/Intel Core 2 Duo 1.66 GHz or faster (Intel Core 2 Duo 2.26 GHz or faster is required when processing AVC HD (FX/FH) movies.)) |
| Memory  | Windows XP: 512 MB or more (1 GB or more is recommended.)<br>Windows Vista/Windows 7/Windows 8: 1 GB or more   |
| Hard Disk<br>(Disk space required for installation) | Approximately 500 MB   |
| Display   | 1,024×768 dots or more   |

\* 64-bit editions and Starter (Edition) are not supported.

Windows Image Mastering API (IMAPI) Ver.2.0 or later is required to create discs.

### Mac

|                    |   |
|--------------------|---|
| OS (pre-installed) | USB Connection: Mac OS X v10.5 to v10.8<br>Music Transfer: Mac OS X v10.5 to v10.8* |
|--------------------|---|

\* Equipped with Intel processor

### Notes

- Operation is not assured in an environment based on an upgrade of the operating systems described above or in a multi-boot environment.
- If you connect two or more USB devices to a single computer at the same time, some devices, including the camera, may not operate, depending on the types of USB devices you are using.
- Connecting the camera using a USB interface that is compatible with Hi-Speed USB (USB 2.0) allows advanced transfer (high speed transfer), as the camera is compatible with Hi-Speed USB (USB 2.0).
- When your computer resumes activity from suspend or sleep mode, communication between the camera and your computer may not recover at the same time.

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## “PlayMemories Home” (Windows)

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Below are examples of the functions available when you use “PlayMemories Home.”

- “PlayMemories Home” allows you to import images shot with the camera to a computer for display. Make a USB connection between the camera and your computer, and click [Import].
- You can display images stored on a computer by shooting date in a calendar display.
- You can save and print images with the date.
- You can edit still images, such as resizing (Resize) and cropping (Trimming).
- You can correct still images, and change the shooting date and time.
- Blu-ray discs, AVCHD discs and DVD-Video discs can be created from AVCHD movies imported to a computer.
- You can upload images to a network service. (An internet connection environment is required.)
- For other details, see [?](#) (PlayMemories Home Help Guide).

### Notes

- Mac does not support “PlayMemories Home.” Use the application bundled with the Mac to play back images.

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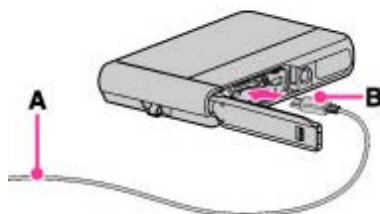
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## Installing “PlayMemories Home” (Windows)

### ▼ Starting “PlayMemories Home” (Windows)

#### ▼ Accessing to “PlayMemories Home Help Guide” (Windows)

1. Using the Internet browser on your computer, go to the following URL, then click [Install] → [Run].  
[www.sony.net/pm](http://www.sony.net/pm)
2. Follow the instructions on the screen to complete the installation.
  - When the message to connect the camera to a computer is displayed, connect using the micro USB cable (supplied) (A).



A: To a USB jack of the PC

B: To the Multi/Micro USB Terminal

- For details on “PlayMemories Home,” see [?](#) (PlayMemories Home Help Guide) or the following PlayMemories Home support page (English only):  
<http://www.sony.co.jp/pmh-se/>


### Notes

- Log on as Administrator.
- It may be necessary to restart your computer. When the restart confirmation message appears, restart the computer following the instructions on the screen.
- DirectX may be installed depending on your computer’s system environment.
- Mac does not support “PlayMemories Home.” Use the application bundled with the Mac to play back images.
- If “PlayMemories Home” has already been installed on your computer, connect the camera with the computer and register your camera with “PlayMemories Home.” The available functions activate.
- If the software “PMB (Picture Motion Browser)” has already been installed on your computer, “PlayMemories Home” will overwrite it and will be installed. Although some “PlayMemories Home” functions differ from those of “PMB,” use “PlayMemories Home.”

### Starting “PlayMemories Home” (Windows)

1. Double-click (PlayMemories Home) on the desktop.
  - To start “PlayMemories Home” from the Start menu, select [Start] → [All Programs] → (PlayMemories Home).
  - For Windows 8, select the [PlayMemories Home] icon on the Start screen.

### Accessing to “PlayMemories Home Help Guide” (Windows)

1. Double-click  (PlayMemories Home Help Guide) on the desktop.
  - To start “PlayMemories Home Help Guide” from the Start menu, select [Start] → [All Programs] → [PlayMemories Home] → [PlayMemories Home Help Guide].
  - Windows 8: select the [PlayMemories Home Help Guide] from [Help] in [PlayMemories Home].

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## “Music Transfer”

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“Music Transfer” allows you to replace the Music files provided in the camera at the factory with your favorite tracks, and to delete and add Music files.

You can also restore the tracks stored at the factory to your camera.

Download the software from the following URL and install it on your computer.

Windows: <http://www.sony.co.jp/imsoft/Win/>

Mac: <http://www.sony.co.jp/imsoft/Mac/>

- The following track types can be imported using “Music Transfer.”
  - MP3 files stored on the hard disk of your computer
  - Music CD tracks
  - Preset-music saved on the camera
- Before starting up “Music Transfer” perform MENU →  (Settings) →  (Main Settings) → [Download Music], and connect the camera to the computer.

For other details, see the help in “Music Transfer.”

---

### Related Topic

[Download Music](#)

[Empty Music](#)

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## Software for Mac

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For details on software for Macs, access the following URL:

<http://www.sony.co.jp/imsoft/Mac/>

### Notes

- The available software varies depending on the area.

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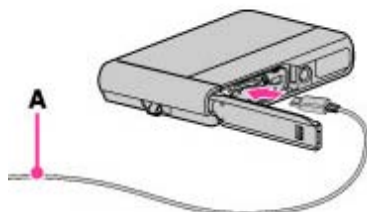
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## Connecting the camera to the computer

1. Connect the camera to your computer using the micro USB cable (A).



- When connecting the camera to a computer using the micro USB cable, power feeding from the computer starts if [USB Power Supply] is set to [On]. ([On] is the default setting.)

### Related Topic

[USB Connect Setting](#)

[LUN Setting](#)

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## Importing images to a computer

“PlayMemories Home” allows you to easily import images.

For details on “PlayMemories Home” functions, see the “PlayMemories Home Help Guide.”

### Importing images to a Windows computer without using “PlayMemories Home”

When the AutoPlay Wizard appears after making a USB connection between the camera and a computer, click [Open folder to view files] → [OK] → [DCIM] or [MP\_ROOT] → copy the desired images to the computer.

- If the Device Stage screen appears with Windows 7 or Windows 8, double-click [Browse Files] → media icon → folder in which the image you want to import is stored.

### Importing images to a Mac computer without using “PlayMemories Home”

Connect the camera to your Mac computer. Double-click the newly recognized icon on the desktop → the folder in which the image you want to import is stored. Then drag and drop the image file on to the hard disk icon.

#### Notes

- Use “PlayMemories Home” for operations such as when importing AVCHD movies to a computer (Windows).
- Use the “iMovie” software bundled with Mac for operations such as importing AVCHD movies to a computer (Mac).
- If operations are performed on an AVCHD movie file or folder on the camera from a PC while the camera is connected to a PC, it may destroy the image file or playback may become impossible. Do not delete or copy AVCHD movies on the camera’s memory card from a PC. Sony bears no responsibility for the result of operations of this type.
- The camera creates a 3D image by combining a JPEG file with an MPO file. If you delete either file on a PC, you cannot playback the 3D image.

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## Deleting the USB connection

Perform the procedures from step 1 to 2 below before:

- Disconnecting the cable.
- Removing a memory card.
- Inserting a memory card into the camera after copying images from the internal memory.
- Turning off the camera.

1. Click the disconnect icon () on the tasktray.



- With Windows 7 or Windows 8, click  first, then click .

2. Click [Safely remove USB Mass Storage Device].

### Notes

- Drag and drop the icon of the memory card or the drive icon to the “Trash” icon beforehand when you use a Mac computer, and the camera is disconnected from the computer.
- The disconnect icon may not appear when you use a Windows 7 computer. In this case, you can disconnect the camera from the computer without following the above steps.

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## Selecting the method for creating a disc of movies




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You can create a disc from AVCHD movies that have been recorded with this camera.

Select the method that suits your disc player.




For details on the method for creating a disc using “PlayMemories Home,” see “PlayMemories Home Help Guide.”

To import movies into a PC, see [\[Details\]](#).


| Disc type/Purpose   | Recordable movie quality |        |        | Player  |
|---|--------------------------|--------|--------|---|
|   | FX                       | FH     | HQ     |   |
| <br>For saving images in high-definition image quality (HD)                | ✓                        | ✓      | ✓      | Blu-ray disc playback devices (Sony Blu-ray disc player, PlayStation 3, etc.) |
| <br>For saving images in high-definition image quality (HD) (AVCHD disc) | —<br>*                   | ✓      | ✓      | AVCHD format playback devices (Sony Blu-ray disc player, PlayStation 3, etc.) |
| <br>For saving images in standard definition image quality (STD)         | —<br>*                   | —<br>* | —<br>* | Ordinary DVD playback devices (DVD player, computer that can play DVDs, etc.) |

\*Movies can be saved by converting them to lower image quality when creating a disc using “PlayMemories Home.”

### Characteristics of each type of disc

|  |   |
|--|---|
| <br>High-definition image quality (HD)              | Using a Blu-ray disc enables you to record high-definition image quality (HD) movies of a longer duration than DVD discs.   |
| <br>High-definition image quality (HD) (AVCHD disc) | High-definition image quality (HD) movies can be recorded on DVD media, such as DVD-R discs, and a high-definition image quality (HD) disc is created. <ul style="list-style-type: none"> <li>● You can play a high-definition image quality (HD) disc on AVCHD format playback devices, such as a Sony Blu-ray disc player and a PlayStation 3. You cannot play the disc on ordinary DVD players.</li> </ul> |
|   | Standard definition image quality (STD) movies converted from high-definition   |

|   |   |
|---|---|
| Standard definition image quality (STD) | image quality (HD) movies can be recorded on DVD media, such as DVD-R discs, and a standard definition image quality (STD) disc is created. |
|---|---|

 Types of discs that can be used with “PlayMemories Home”

The following 12-cm discs can be used with “PlayMemories Home.” For information on Blu-ray discs, see [\[Details\]](#).






DVD-R / DVD+R / DVD+R DL: Cannot be re-written.

DVD-RW / DVD+RW: Can be re-written and used again.

- Always maintain your PlayStation 3 to use the latest version of the PlayStation 3 system software.
- The PlayStation 3 may not be available in some countries/regions.

## Creating a disc with a device other than a computer

You can also create a disc using a Blu-ray recorder and so on. Depending on which device you use, the types of disc that can be created vary.

| Devices  | Disc type   |  |
|--|---|--|
| <br>Creates a Blu-ray disc or a disc in standard definition image quality (STD) using a Blu-ray recorder. | <br>High-definition image quality (HD)       | <br>Standard definition image quality (STD) |
| <br>Creates a disc in standard definition image quality (STD) using a device such as an HDD recorder.    | <br>Standard definition image quality (STD) | —  |

### Notes

- For details on how to create a disc, refer to the operating instructions of the device you use.

## Creating Blu-ray discs

You can create Blu-ray discs from AVCHD movies imported to a PC.

The PC in question must be capable of creating Blu-ray discs. BD-R (not re-writable) or BD-RE (re-writable) discs can be used. Multi-session recordings cannot be made.

To create Blu-ray discs using “PlayMemories Home,” be sure to install the dedicated add-on software.

For details, see the following URL:

<http://support.d-imaging.sony.co.jp/BDUW/>

To install, your PC must be connected to the Internet.

For detailed operations, see “PlayMemories Home Help Guide.”

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## Printing still images

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You can print still images using the following methods.

- Printing directly using a printer which supports your memory card type.  
For details, see the operating instructions supplied with the printer.
- Printing using a computer  
You can import images to a computer using the supplied “PlayMemories Home” software and print the images.  
For details, see the “PlayMemories Home Help Guide.”
- Printing at a shop  
You can take a memory card to a photo printing service shop. As long as the shop supports photo printing services conforming to DPOF, you can make a **DPOF** (Print order) mark on images in advance in the playback mode so that you do not have to reselect them when you print them out at the shop. Before you take image data to a shop, always copy (back up) your data.

### Notes

- When you print still images shot in [16:9] mode, both edges may be cut off.
- You cannot print panoramic images depending on the printer.

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## If you have problems

---

If you experience trouble with the camera, try the following solutions.

1. Check the items under “Troubleshooting”, then check your camera.

If a code such as “C/E: □ □ : □ □ ” appears on the screen, see “Self-diagnosis display”.

2. Remove the battery pack, wait for about one minute, re-insert the battery pack, then turn on the power.
3. Initialize the settings. [\[Details\]](#)
4. Consult your Sony dealer or local authorized Sony service facility.

- Be aware that by sending the camera for repair, you give consent that the contents of the internal memory, music files may be checked.
- Additional information on this product and answers to frequently asked questions can be found at our Customer Support Website.

<http://www.sony.net/>

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## Battery pack and power

---

Cannot insert the battery pack into the camera.

- Make sure the direction of the battery pack is correct, and insert it until the battery eject lever is locked.

Cannot turn on the camera.

- After inserting the battery pack into the camera, it may take a few moments for the camera to power up.
- Make sure that the battery pack is inserted correctly.
- The battery pack will discharge by itself even if you do not use it. Charge the battery pack before use.
- Check that the battery pack type is compatible. [\[Details\]](#)

The power turns off suddenly.

- Depending on the camera and battery temperature, the power may turn off automatically to protect the camera. In this case, a message is displayed on the screen before the power turns off.
- If you do not operate the camera for a certain period of time while the power is on and [Power Save] is set to [Standard] or [Max], the camera turns off automatically to prevent draining the battery pack. Turn on the camera again.
- If you do not operate the camera for a certain period of time while the power is on and [Power Save] is set to [Off] or the camera is connected to AC adaptor to supply the power, the screen automatically goes dark to prevent burn-in on the screen. Touch the screen again to display.

The remaining charge indicator is incorrect.

- This is caused when you use the camera in an extremely hot or cold location.
- Battery capacity decreases over time and through repeated use. If decreased usage time between charges becomes significant, it is probably time to replace it with a new one.

The charge lamp of the camera flashes while charging the battery.

- Check that the battery pack type is compatible. [\[Details\]](#).
- The charge lamp of the camera flashes infrequently when you use a battery pack that has not been used for a long time. In such cases, remove the battery pack from the camera and re-insert it.
- For details, see "Battery pack". [\[Details\]](#)

The battery is not charged even if the charge lamp turns off and charging is finished.

- This happens when you charge the battery pack in an extremely hot or cold location. Charge the battery pack within the proper charging temperature range of between 10°C to 30°C (50°F to 86°F).



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## Shooting still images/movies

---

Cannot record images.

- If images are recorded on the internal memory even when a memory card is inserted into the camera, make sure that the memory card is fully inserted into the camera.
- Check the free capacity of the internal memory or memory card. If it is full, do one of the following:
  - Delete unnecessary images. [\[Details\]](#)
  - Change the memory card.
- You cannot record images while charging the flash.
- When recording movies, it is recommended that you use the following memory cards:
  - “Memory Stick Micro” (Mark2) media
  - microSD memory card, microSDHC memory card or microSDXC memory card (Class 4 or faster)
- Set [Demo Mode] to [Off]. [\[Details\]](#)

---

Smile Shutter function does not work.

- No image is shot if a smiling face is not detected. [\[Details\]](#)
- Set [Demo Mode] to [Off]. [\[Details\]](#)

---

Anti-blur function does not work.

- The anti-blur function may not work properly when shooting night scenes.
- Shoot after pressing the shutter button halfway down.

---

Recording takes a long time.

- When the shutter speed becomes slower than a certain speed, for example, when you shoot images in dark locations, the camera automatically reduces the image noise. This function is called NR (noise reduction) slow shutter and the shooting time takes longer.

---

The image is out of focus.

- The subject is too close. When shooting, make sure to position the lens farther away from the subject than the shortest shooting distance in the following situation.
  - In Intelligent Auto mode, Superior Auto mode, Easy Mode: approximately 3 cm (0.10 ft.) (W), 60 cm (1.97 ft.) (T) (from the lens).
  - In other shooting modes: approximately 3 cm (0.10 ft.) (W), 60 cm (1.97 ft.) (T) (from the lens). Or set to Magnifying Glass Plus mode and shoot about 1 cm (0.03 ft.) to 20 cm (0.66 ft.).
- [Landscape], [Night Scene] or [Fireworks] mode is selected in the Scene Selection when shooting still images.

---

Zoom does not work.

- You cannot use the optical zoom when:

- Shooting in [iSweep Panorama]
  - You cannot use zoom functions other than optical zoom when:
    - Shooting in [Background Defocus]
    - [Backlight Correction HDR] mode is selected in the Scene Selection
    - Shooting in 3D mode
    - The Smile Shutter is working.
    - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- 

Cannot select the Face Detection function.

- You can select Face Detection only when the focus mode is set to [Multi AF] and the metering mode is set to [Multi].
  - You cannot select Face Detection when the Magnifying Glass Plus mode is activated.
- 

The flash does not work.

- You cannot use the flash when:
    - Shooting in [Background Defocus]
    - Burst mode is selected. [\[Details\]](#)
    - [Anti Motion Blur] mode, [Night Scene] mode, [Hand-held Twilight] mode, [High Sensitivity] mode or [Fireworks] mode is selected in Scene Selection.
    - Shooting in [iSweep Panorama]
    - Shooting in 3D mode
    - Shooting in movie mode
  - Set the flash to [On] when Picture Effect is selected or when Scene Selection is set to [Landscape], [Backlight Correction HDR], [Gourmet], [Pet], [Beach], [Snow], [Underwater] or [Hi-Speed Shutter] mode. [\[Details\]](#)
- 

Fuzzy white circular spots appear in images shot using the flash.

- Particles (dust, pollen, etc.) in the air, and the floating object underwater reflected the flash light and appeared in the image. This is not a malfunction. [\[Details\]](#)
- 

The close-up shoot function (Macro / Focus On) does not work.

- [Landscape], [Night Scene] or [Fireworks] mode is selected in the Scene Selection.
  - When Magnifying Glass Plus mode is selected, the shooting distance is approximately 1 cm (0.03 ft.) to 20 cm (0.66 ft.).
  - [Macro] is set to [Auto] in the following situations:
    - Shooting in [iSweep Panorama]
    - When the Smile Shutter function is activated.
    - In [Easy Mode]
    - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- 

Macro shooting cannot be turned off.

- There is no function for forcibly turning off macro shooting. In [Auto] mode, you can even shoot a distant subject.
- 

The date and time are not displayed on the screen.

- While shooting, the date and time are not displayed. They are displayed only during playback.
- 

The F value and shutter speed flash when you press and hold the shutter

button halfway down.

- The exposure is incorrect. Correct the exposure. [\[Details\]](#)

---

The image colors are not correct.

- Picture Effect is selected. [\[Details\]](#)
- Adjust [White Balance]. [\[Details\]](#)

---

Noise appears in the image when you view the screen in a dark place.

- The camera is attempting to increase the visibility of the screen by temporarily brightening the image under conditions of low illumination. There is no effect on the recorded image.

---

There is a dark shadow on the image.

- Depending on the brightness of the subject, you may see a dark shadow when you change the aperture. This is not a malfunction.

---

The eyes of the subject come out red.

- Set [Red Eye Reduction] to [Auto] or [On]. [\[Details\]](#)
- Shoot the subject at a distance closer than the flash range using the flash.
- Light the room and shoot the subject.

---

Dots appear and remain on the screen.

- This is not a malfunction. These dots are not recorded.

---

Cannot shoot images in succession.

- You cannot shoot images in succession while the Smile Shutter function is activated.
- The internal memory or memory card is full. Delete unnecessary images. [\[Details\]](#)
- The battery level is low. Insert a charged battery pack.

---

The same image is shot several times.

- Set [Cont. Shooting Settings] to [Off]. [\[Details\]](#)
- [Scene Recognition] is set to [Advanced]. [\[Details\]](#)

---

The buttons and icons no longer appear.

- If you touch **DISP OFF**, all indicators will disappear. Touch **DISP ON** on the right of the screen for few seconds.
- While you touch the upper right of the screen during shooting images, the buttons or icons are temporarily turned off. The buttons and icons will reappear when your fingers move away from the screen.

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## Viewing images

---

Cannot play back images.

- Make sure that the memory card is fully inserted into the camera.
- The folder/file name has been changed on your computer.
- No guarantees are made for playing back, on this camera, files containing images which were processed on a computer or images which were shot using other cameras.
- The camera is in USB mode. Delete the USB connection. [\[Details\]](#)
- Use “PlayMemories Home” to play images stored on a PC with this camera. Use the application bundled with the Mac to play back images.
- 3D images consist of a JPEG file and an MPO file. If either file is deleted on the PC, the camera may not operate correctly.

Cannot hear music during slideshow.

- Transfer music files to the camera with “Music Transfer.” [\[Details\]](#)
- Slideshow is played back with [Continuous Playback]. Select [Slideshow with music] and play back.

The image does not appear on the TV.

- For viewing movies, the camera and television must use the same color television system. [\[Details\]](#)
- Check whether the connection is correct. [\[Details\]](#)

The 3D images do not appear on the TV even though the camera is in [3D Viewing] mode.

- Check that the TV is set to display the 3D images.

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## Computers

---

Your computer does not recognize the camera.

- Set [USB Connect Setting] to [Mass Storage]. [\[Details\]](#)
- Use the micro USB cable.
- Disconnect the USB cable from both the computer and the camera, and connect it again firmly.
- Disconnect all equipment other than the camera, the keyboard and the mouse from the USB connectors of your computer.
- Connect the camera directly to your computer without passing through a USB hub or other device.
- Set [USB Power Supply] to [Off]. Your computer may recognize the camera.

---

Cannot import images.

- Connect the camera and your computer correctly making a USB connection. [\[Details\]](#)
- When you shoot images with a memory card formatted by a computer, you may not be able to import the images to a computer. Shoot using a memory card formatted by the camera. [\[Details\]](#)

---

After making a USB connection, "PlayMemories Home" does not start automatically.

- Make the USB connection after the computer is turned on.

---

Cannot play back images on your computer.

- If you are using "PlayMemories Home," refer to "PlayMemories Home Help Guide." [\[Details\]](#)
- Consult the computer or software manufacturer.

---

The image and sound are interrupted by noise when you view a movie on a computer.

- You are playing back the movie directly from the memory card. Import the movie to your computer using "PlayMemories Home" and play it back. [\[Details\]](#)

---

Images once exported from a computer cannot be viewed on the camera.

- Use "PlayMemories Home" to play images stored on a PC with this camera. Use the application bundled with the Mac to play back images.
- Register the image in the Image Database File and play in [Date View]. [\[Details\]](#)
- Event View is not available on this camera.

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## Memory card

Cannot insert a memory card.

- Insert the memory card in the correct direction.

You have formatted a memory card by mistake.

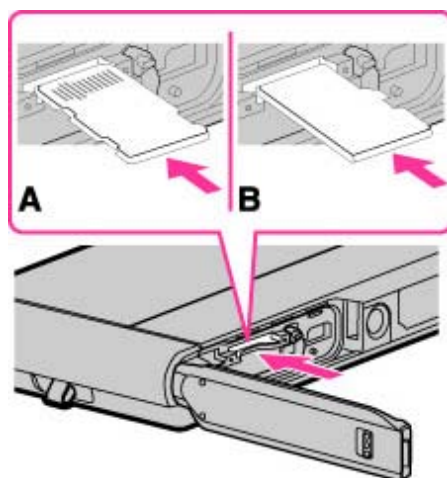
- All the data on the memory card is deleted by formatting. You cannot restore it.

Images are recorded on the internal memory even when a memory card is inserted into the camera.

- Make sure that the memory card is fully inserted into the camera.

A memory card cannot be recognized.

- Insert the memory card in the correct direction.



A: "Memory Stick Micro" media  
B: microSD memory card

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## Internal memory

---

Cannot play back or record images using the internal memory.

- There is a memory card inserted in the camera. Remove it.

Cannot copy the data stored in the internal memory to a memory card.

- The memory card is full. Copy to a memory card with sufficient capacity.

Cannot copy the data on the memory card or the computer to the internal memory.

- This feature is not available.

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## Printing


---

Images are printed with both edges cut off.

- Depending on your printer, all the edges of the image may be cut off. Especially when you print an image shot with the image size set to [16:9], the lateral end of the image may be cut off.
- When printing images using your printer, cancel the trimming or borderless settings. Consult the printer manufacturer as to whether the printer provides these functions or not.
- When having images printed at a digital print shop, ask the shop whether they can print the images without cutting off both edges.

---

Cannot print images with the date.

- Using “PlayMemories Home,” you can insert the date on still images. [\[Details\]](#)
- Select MENU →  (Shooting Settings) → [Write Date] → [On] to insert a date on the image. Make sure that once the date is inserted, you cannot remove that date from the image.

---

Cannot print 3D images as they are displayed on the camera's screen.

- 3D images displayed on the camera are MPO files, but the images to be printed are JPEG files, so in some cases, the images to be printed out will differ from the ones displayed on the screen.

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## Touch Panel/Screen

---

Cannot operate the touch panel buttons correctly or fully.

- The touch panel may not react the operation when sticking the protection film on.
- If you touch an area other than that for the operation you want to perform, the operation may not work properly.  
When operating the touch panel, do not touch any other area except the desired area.

When a bright image is displayed on the screen, brightness on the screen appears different from the actual image.

- When a very bright image is displayed on the screen, the camera automatically turns down the brightness in order to protect the screen.
- The screen may become dark under the following conditions. Since the image on the screen is displayed darker than the actual image, the appearance of the image displayed on the screen may be different from that of the recorded image.
  - When displaying the very bright image
  - When shooting the bright subject with EV set to + side.
  - When shooting a bright subject using the same locked exposure reading after locking AE on a dark subject.

The screen goes dark, the screen vanishes.

- If the camera is not operated for a certain period of time, the screen automatically goes dark to prevent burn-in on the screen. Return to normal screen when you operate the camera.

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## Others

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The lens gets fogged.

- Moisture condensation has occurred. Pull out the battery and the memory card and open up the battery/memory card cover, then put down the camera in dry place until the moisture has evaporated.


The camera becomes warm when you use it for a long time.

- This is not a malfunction.

The Clock Set screen appears when you turn on the camera.

- Set the date and time again. [\[Details\]](#)
- The internal rechargeable backup battery has discharged. Insert a charged battery, and set aside for 24 hours or more with the power left off.

The date or time is incorrect.

- The Area Setting is set to a different location than your current location. Change the setting by MENU →  (Settings) → [Clock Settings] → [Area Setting].

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## Self-diagnosis display

---

If a code starting with a letter of the alphabet appears, the self-diagnosis function on the camera is working.

The last two digits (indicated by  ) will differ depending on the state of the camera.

If you cannot solve the problem even after trying the following corrective actions a few times, the camera may need repair.

Contact your Sony dealer or local authorized Sony service facility.

---

C:32:

- There is trouble with the camera's hardware. Turn the power off and on again.

---

C:13:

- The camera cannot read or write data on the memory card. Try turning off and on the camera again, or taking out and inserting the memory card several times.
- The internal memory has experienced a format error, or an unformatted memory card is inserted. Format the internal memory or the memory card. [\[Details\]](#)
- The inserted memory card cannot be used with the camera, or the data is damaged. Insert a new memory card.

---

E:61:

E:62:

E:91:

- A camera malfunction has occurred. Initialize the camera, then turn the power on again. [\[Details\]](#)

---

E:94:

- There is a malfunction when writing or deleting data. Repair is required. Contact your Sony dealer or local authorized Sony service facility. Be prepared to give all numbers in the error code beginning from the E.

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## Messages

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If the following messages appear, follow the instructions.



- The battery level is low. Charge the battery pack immediately. Depending on the conditions of use or the type of battery pack, the indicator may flash even though there are still 5 minutes to 10 minutes of remaining battery time left.

---

### Camera overheating Allow it to cool

- The camera temperature has risen. The power may turn off automatically, or you may be unable to record movies. Leave the camera in a cool location until the temperature goes down.

---

### Internal memory error

- Turn the power off and then on again.

---

### Memory card error has occurred. Cannot write data to memory card.

- The inserted memory card cannot be used in the camera. [\[Details\]](#)
- The terminal section of the memory card is dirty.
- The memory card is damaged.

---

### This memory card is not formatted correctly.

- The inserted memory card cannot be used in the camera. [\[Details\]](#)

---

### This memory card may not be able to record or play images correctly.

- The inserted memory card cannot be used in the camera. [\[Details\]](#)

---

### Buffer overflow. Writing to the media was not completed in time.

- If you use a memory card that has been recorded and erased repeatedly, or that was formatted on a different camera, the data writing speed may be too slow. First back up any data on the card to a computer, and then reformat the card before using it. [\[Details\]](#)
- The writing speed of the memory card you are using is not sufficient for movie recordings. Use one of the memory cards listed below.
  - “Memory Stick Micro” (Mark2) media, microSD memory card (Class 4 or faster).

---

### This is a read- only memory card.

- The camera cannot record or delete images on this memory card.

---

Writing to the memory card was not completed correctly Recover data

- Reinsert the memory card, and touch [OK] to recover the data.

---

No images

- No images that can be played back have been recorded in the internal memory.
- No images that can be played back have been recorded in this folder of the memory card.

---

No still images

- There are no 3D images that can be played back in [3D Viewing] mode.
- The selected folder or date does not contain a file that can be played back in a slideshow.

---

File found which was not recognized

- You tried to delete a folder containing a file that cannot be played on this camera. Delete the file on a computer and then delete the folder.

---

Folder error. Cannot record to the selected folder. Please select a different folder.

- A folder with the same first three digit number already exists on the memory card (for example: 123MSDCF and 123ABCDE). Select another folder [\[Details\]](#), or create a new folder [\[Details\]](#).

---

Cannot create more folders

- The folder with a name beginning with “999” exists on the memory card. You cannot create any folders if this is the case.

---

Empty folder contents

- You tried to delete a folder containing one or more files. Delete all of the files and then delete the folder.

---

Folder protected

- You tried to delete a folder that is protected as read only on a computer.

---

File Error.

- An error occurred while the image was playing back.  
No guarantees are made for playing back, on this camera, files containing images which were processed on a computer or images which were shot using other cameras.

---

Read only folder

- You have selected a folder that cannot be set as a recording folder on the camera. Select another folder. [\[Details\]](#)

---

File protected

- Release the protection. [\[Details\]](#)



---

### Image size over limit

- You are playing back an image with size that cannot be played back on the camera.

---

### Unable to detect face for retouch

- You may not be able to retouch the image depending on the image.

---

### (Vibration warning indicator)

- Camera shake may occur due to insufficient light. Use the flash, or mount the camera on a tripod to secure the camera.

---

MP4 12M is not supported with this memory card.

MP4 6M is not supported with this memory card.

- For recording movies, it is recommended that you use one of the memory cards listed below.
  - “Memory Stick Micro” (Mark2) media, microSD memory card (Class 4 or faster)

---

Movie with different video signal format from this device recorded. Recording is unavailable in this movie format.

- Set [Movie format] to [MP4]. [\[Details\]](#)

---

Maximum number of images already selected.

- Up to 100 files can be selected when using [Multiple Images].
- You can add **DPOF** (Print order) marks to up to 999 files.

---

### Error Playing Music

- Delete the Music file, or replace it with a normal Music file.
- Execute [Empty Music], then download a new Music file.

---

### Error Formatting Music

- Execute [Empty Music].

---

Operation cannot be executed in unsupported files.

- Processing and other editing functions of the camera cannot be performed on image files that have been processed using a computer or images that were recorded with other cameras.

---

Preparing image database file. Please wait.

- The camera restores the date information, etc., in cases where images have been deleted on a PC, etc.
- The necessary Image Database File is created after the memory card is formatted.



- The number of images exceeds that for which date management in a database file by the camera is possible. To register additional images in the Image Database File, delete images in [Date View].

---

Inconsistencies found in image database file. Do you want to repair the image database file?

- AVCHD movies cannot be recorded or played because the Image Database File is corrupt. Follow the on-screen instructions to recover the Image Database File.



- It is not possible to record to the camera's Image Database File or play back using [Date View]. Use "PlayMemories Home" to back up all images to a PC and use it to restore a memory card.

---

Image Database File error. Cannot recover data.

- Import all of the images to the computer with "PlayMemories Home," and format the memory card or the internal memory. To view the images again with the camera, export the imported images to the camera with "PlayMemories Home." [\[Details\]](#)

---

Recording function unavailable due to high internal temperature.

- The camera temperature has risen. You cannot record images until the temperature has gone down.

---

Recording has stopped due to increased camera temperature.

- Recording has stopped due to a rise in temperature while recording a movie. Please wait until the temperature goes down.



- When you record movies for a long time, the camera temperature rises. In this case, stop recording movies.

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## Situations this camera has difficulty handling

---

The camera cannot take full advantage of some features under certain circumstances.

When shooting under the following conditions, either recompose the shot or change the shooting mode, then shoot the images again.

### Low light conditions

- [iSweep Panorama](#)
- [Background Defocus](#)
- [Tracking focus](#)
- [3D Still Image](#)

### Overly bright conditions

- [Background Defocus](#)
- [Tracking focus](#)

### Varying levels of brightness

- [Tracking focus](#)

### Flickering lights

- [iSweep Panorama](#)

### Subjects too close to the camera

- [iSweep Panorama](#)
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### Subjects too far from the camera

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### Large moving subjects or subjects that move too quickly

- [Superior Auto](#)
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### Subjects too small or too large

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### Background the same color as the subject

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### Scenes with little contrast, such as the sky or a sandy beach

- [iSweep Panorama](#)
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### Scenes changing constantly, such as waterfalls

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## Precautions

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### Internal memory and memory card back up

Do not turn off the camera, remove the battery pack, or remove the memory card while the access lamp is lit. Otherwise, the internal memory data or the memory card may be damaged. Be sure to make a backup copy to protect your data.

### On database files

When you insert a memory card without a database file into the camera and turn on the power, part of the memory card capacity is used to automatically create a database file. It may take some time until you can perform the next operation.

### Do not use/store the camera in the following places

- In an extremely hot, cold or humid place  
In places such as in a car parked in the sun, the camera body may become deformed and this may cause a malfunction.
- Storing under direct sunlight or near a heater  
The camera body may become discolored or deformed, and this may cause a malfunction.
- In a location subject to rocking vibration
- Near strong magnetic place
- In sandy or dusty places

### On carrying

Do not sit down in a chair or other place with the camera in the back pocket of your trousers or skirt, as this may cause malfunction or damage the camera.

### On operating temperatures

Your camera is designed for use under the temperatures between -10°C and +40°C (14°F and 104°F). Shooting in extremely cold or hot places that exceed this range is not recommended.

### On moisture condensation

- If the camera is brought directly from a cold to a warm location, moisture may condense inside or outside the camera. This moisture condensation may cause a malfunction of the camera.
- If moisture condensation occurs, pull out the battery and the memory card and open up the battery/memory card cover, then put down the camera in dry place until the moisture has evaporated. Note that if you attempt to shoot with moisture remaining inside the lens, you will be unable to record clear images.

## Functions built into this camera

- This manual describes the functions of 1080 60i-compatible devices and 1080 50i-compatible devices.
- To check if your camera is a 1080 60i-compatible device or 1080 50i-compatible device, check for the following marks on the bottom of the camera.
  - 1080 60i-compatible device: 60i
  - 1080 50i-compatible device: 50i
- Do not watch 3D images shot with this camera for extended periods of time on 3D-compatible monitors.
- When you view 3D images shot with this camera on a 3D-compatible monitor, you may experience discomfort in the form of eye strain, fatigue, or nausea. To prevent these symptoms, we recommend that you take regular breaks.

However, you need to determine for yourself the length and frequency of breaks you require, as they vary according to the individual. If you experience any type of discomfort, stop viewing the 3D images until you feel better, and consult a physician as necessary. Also refer to the operating instructions supplied with the device or software you have connected or are using with this camera.

Note that a child's eyesight is still at the development stage (particularly children below the age of 6). Consult a pediatrician or ophthalmologist before letting your child view 3D images, and make sure he/she observes the above precautions when viewing such images.

## On image data compatibility

- The camera conforms with DCF (Design rule for Camera File system) universal standard established by JEITA (Japan Electronics and Information Technology Industries Association).
- Sony does not guarantee that the camera will play back images recorded or edited with other equipment, or that other equipment will play back images recorded with the camera.

## Notes when playing movies on other devices

- This camera uses MPEG-4 AVC/H.264 High Profile for AVCHD format recording. Movies recorded in AVCHD format with this camera cannot be played by the following devices.
  - Other devices compatible with AVCHD format that does not support High Profile
  - Devices incompatible with the AVCHD format
 This camera also uses MPEG-4 AVC/H.264 Main Profile for MP4 format recording. For this reason, movies recorded in MP4 format with this camera cannot be played on devices other than those that support MPEG-4 AVC/H.264.
- You can play a high-definition image quality (HD) disc only on AVCHD format playback devices. A DVD player or DVD recorder cannot play back a disc recorded in high-definition image quality (HD) because they are not compatible with the AVCHD format. In addition, if you insert a high-definition image quality (HD) disc recorded in AVCHD format into a DVD player or DVD recorder, you may not be able to eject the disc.

## Notes on the screen and lens

- The screen is manufactured using extremely high-precision technology so over 99.99% of the pixels are operational for effective use. However, some tiny black and/or bright dots (white, red, blue or green) may appear on the screen. These dots are a normal result of the manufacturing process and do not affect the recording.
- Exposing the screen or the lens to direct sunlight for long periods may cause malfunctions. Be careful when placing the camera near a window or outdoors.
- Do not press against the screen. The screen may be discolored or a malfunction may result.
- Images may trail across on the screen in a cold location. This is not a malfunction.

- Be careful not to bump the lens, and be careful not to apply force to it.

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## On the internal rechargeable backup battery

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This camera has an internal rechargeable battery for maintaining the date and time and other settings regardless of whether the power is on or off.

This rechargeable battery is continually charged as long as you are using the camera. However, if you use the camera for only short periods, it discharges gradually, and if you do not use the camera at all for about one month it becomes completely discharged. In this case, be sure to charge this rechargeable battery before using the camera.

However, even if this rechargeable battery is not charged, you can still use the camera, but the date and time will not be indicated.

### Charging method of the internal rechargeable backup battery

Insert a charged battery pack in the camera, and then leave the camera for 24 hours or more with the power off.

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## Battery pack

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### On charging the battery pack

- Charge the battery pack (supplied) before using the camera for the first time.
- You can charge the battery pack even if it is not completely discharged. In addition, even if the battery pack is not fully charged, you can use the partially charged capacity of the battery pack as is.
- We recommend charging the battery pack in an ambient temperature of between 10°C to 30°C (50°F to 86°F). The battery pack may not be effectively charged in temperatures outside this range.

### Effective use of the battery pack

- Battery performance decreases in low temperature surroundings. So in cold places, the operational time of the battery pack is shorter. We recommend the following to ensure longer battery pack use:
  - Put the battery pack in a pocket close to your body to warm it up, and insert it in the camera immediately before you start shooting.
  - (If there are any metal objects such as keys in your pocket, be aware of short-circuits.)
- The battery pack will run out quickly if you use the flash or zoom frequently.
- We recommend having spare battery packs handy for two times or three times the expected shooting time, and making trial shots before taking the actual shots.
- Do not expose the battery pack to water. The battery pack is not water-resistant.
- Do not leave the battery pack in extremely hot places, such as in a car or under direct sunlight.
- You may not be able to turn on the camera or the battery pack may not be effectively charged if the terminal section of the battery is dirty. In this case, wipe any dust off lightly using a soft cloth or a cotton swab to clean the battery.

### Remaining battery charge

- A remaining charge indicator appears on the screen.



A: High

B: Low

- It takes about one minute until the correct remaining charge indicator appears.
- The remaining charge indicator may not be correct under certain circumstances.
- When [Power Save] is set to [Standard] or [Max], if you do not operate the camera for a certain period of time while the power is on, the screen becomes dark, then the camera turns off automatically (Auto power-off function).

## How to store the battery pack

- Fully discharge the battery pack before storing and store the camera in a cool, dry place. To maintain the battery pack's function, charge the battery pack and then fully discharge it in the camera at least once a year while storing.
- To use the battery pack up, leave the camera in slideshow playback mode until the power goes off.
- To prevent staining the terminal, short-circuiting, etc., be sure to use a plastic bag, etc. to keep away from metal materials when carrying or storing.

## On battery life

- The battery life is limited. Battery capacity decreases over time and through repeated use. If decreased usage time between charges becomes significant, it is probably time to replace it with a new one.
- The battery life varies according to how it is stored and the operating conditions and environment in which each battery pack is used.

## Compatible battery pack

- The NP-BN (supplied) or NP-BN1 (sold separately) can be used with this model.

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## Charging the battery pack

- The supplied AC Adaptor is dedicated to this camera. Do not connect with other electronic devices. Doing so may cause a malfunction. Also, make sure to use a genuine Sony AC Adaptor.
- If the charge lamp of the camera flashes during charging, remove the battery pack being charged, and then insert the same battery pack into the camera securely again. If the charge lamp flashes again, this may indicate a battery error or that a battery pack other than the specified type has been inserted. Check that the battery pack is the specified type. If the battery pack is the specified type, remove the battery pack, replace it with a new or different one and check that the battery is charged correctly. If the battery is charged correctly, a battery error may have occurred.
- If the charge lamp flashes even if the AC Adaptor is connected to the camera and the wall outlet (wall socket), this indicates that the charging has stopped temporarily and is on standby. Charging stops and enters standby mode automatically when the temperature is outside of the recommended operating temperature. When the temperature returns to the appropriate range, charging resumes and the charge lamp lights up again. We recommend charging the battery pack in an ambient temperature of between 10°C to 30°C (50°F to 86°F).
- Using the supplied AC Adaptor, you can charge the battery pack inserted in the camera. In addition, power supply via AC Adaptor in playback mode is also available. However, in shooting mode, power supply via AC Adaptor is not available. You need the AC Adaptor AC-UD10 (sold separately) or AC-UD11\* (sold separately) for shooting to supply a power from the wall outlet (wall socket) during shooting.

\* The AC Adaptor AC-UD11 (sold separately) may not be available in some countries/regions.

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## Memory card

- ▼ [Memory card](#)
- ▼ [“Memory Stick” media](#)

### Memory card

The following memory cards are compatible with this camera.

| Types of memory card       | In this manual             |
|----------------------------|----------------------------|
| Memory Stick Micro         | “Memory Stick Micro” media |
| Memory Stick Micro (Mark2) |                            |
| microSD memory card        | microSD memory card        |
| microSDHC memory card      |                            |
| microSDXC memory card      |                            |

- This camera should be operated at between  $-10^{\circ}\text{C}$  and  $+40^{\circ}\text{C}$  ( $14^{\circ}\text{F}$  and  $104^{\circ}\text{F}$ ), but according to the type of memory card, the operating temperature may vary. For details, see the operating instructions supplied with the memory card.
- “Memory Stick Micro” media of up to 16 GB and microSD memory cards of up to 64 GB have been tested and proven to operate with your camera.
- When recording movies, it is recommended that you use the following memory cards:
  - **MEMORY STICK MICRO** (Mark2) (“Memory Stick Micro” (Mark2) media)
  - microSD memory card (Class 4 or faster)

### Notes

- To ensure stable operations of the memory card, we recommend that you use this camera to format any memory card being used with this camera for the first time. Note that formatting will erase all data recorded on the memory card. This data cannot be restored. Be sure to backup any important data to a PC or other storage location.
- If you repeatedly record/delete images, fragmentation of data may occur on the memory card. Movies may not be able to be saved or recorded. In such a case, save your images to a PC or other storage location, then [Format].
- A memory card formatted with a computer is not guaranteed to operate with the camera.
- Data read/write speeds differ depending on the combination of the memory card and the equipment used.
- Data may be corrupted in the following cases:
  - When the memory card is removed or the camera is turned off during a read or write operation
  - When the memory card is used in locations subject to static electricity or electrical noise
- We recommend backing up important data.
- Do not attach a label on the memory card itself nor on a memory card adaptor.
- Do not touch the terminal section of the memory card with your hand or a metal object.
- Do not strike, bend or drop the memory card.
- Do not disassemble or modify the memory card.
- Do not expose the memory card to water.
- Do not leave the memory card within the reach of small children. They might accidentally swallow it.
- Insert a memory card that fits the memory card slot size. Otherwise, it will cause a malfunction.
- Do not use or store the memory card under the following conditions:

- High temperature locations such as the hot interior of a car parked in direct sunlight
- Locations exposed to direct sunlight
- Humid locations or locations with corrosive substances present

## “Memory Stick” media

The types of “Memory Stick” media that can be used with the camera are listed in the table below. However, proper operation cannot be guaranteed for all “Memory Stick” media functions.

| “Memory Stick” media type  | Recording/Playback |
|----------------------------|--------------------|
| Memory Stick Micro         | ○ *1               |
| Memory Stick Micro (Mark2) | ○ *1*2             |

\*1 “Memory Stick Micro” media are equipped with MagicGate functions. MagicGate is copyright protection technology that uses encryption technology. Data recording/playback that requires MagicGate functions cannot be performed with the camera.

\*2 AVCHD movies, [MP4 12M] and [MP4 6M] size movies cannot be recorded on “Memory Stick” media or the internal memory other than “Memory Stick Micro” (Mark2) media.

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## On cleaning

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### Cleaning the lens and flash

If the lens or flash becomes dirty (fingerprints, dust, etc.), gently wipe clean with a soft cloth.

### Cleaning the flash

Clean the flash surface before use. The heat of the flash emission may cause dirt on the flash surface to start smoking or burning. Wipe the flash surface with a soft cloth to remove dirt or dust, etc.

### Cleaning the camera surface

Clean the camera surface with a soft cloth slightly moistened with water, then wipe the surface with a dry cloth. To prevent damage to the finish or casing:

- Do not expose the camera to chemical products such as thinner, benzine, alcohol, disposable cloths, insect repellent, sunscreen or insecticide.
- Do not touch the camera with any of the above on your hand.
- Do not leave the camera in contact with rubber or vinyl for a long time.

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## Number of still images

The number of still images may vary depending on the shooting conditions and the memory card.

(Units: Images)

| Size      | Internal memory | Memory card formatted with this camera |       |       |       |       |       |
|-----------|-----------------|--|-------|-------|-------|-------|-------|
|           | Approx. 48 MB   | 2 GB                                   | 4 GB  | 8 GB  | 16 GB | 32 GB | 64 GB |
| 18M       | 7               | 295                                    | 590   | 1200  | 2400  | 4800  | 9600  |
| 10M       | 9               | 385                                    | 780   | 1550  | 3150  | 6300  | 12500 |
| 5M        | 16              | 670                                    | 1300  | 2700  | 5400  | 10500 | 21000 |
| VGA       | 155             | 6400                                   | 12500 | 25500 | 40000 | 40000 | 40000 |
| 16:9(13M) | 8               | 325                                    | 660   | 1300  | 2650  | 5300  | 10500 |
| 16:9(2M)  | 29              | 1150                                   | 2350  | 4750  | 9500  | 19000 | 36000 |

### Notes

- When an image shot with other cameras is played back on this camera, the image may not appear in the actual image size.

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## Recordable time of movies

The table below shows the approximate maximum recording times. The recordable time may vary depending on the shooting conditions and the memory card.

(h (hour), m (minute))

| Quality/Size    | Internal memory | Memory card formatted with this camera |                |                        |                        |                        |                         |
|-----------------|-----------------|--|----------------|------------------------|------------------------|------------------------|-------------------------|
|                 | Approx. 48 MB   | 2 GB                                   | 4 GB           | 8 GB                   | 16 GB                  | 32 GB                  | 64 GB                   |
| AVC HD 24M (FX) | –               | 10 m<br>(10 m)                         | 20 m<br>(20 m) | 40 m<br>(40 m)         | 1 h 30 m<br>(1 h 30 m) | 3 h<br>(3 h)           | 6 h<br>(6 h)            |
| AVC HD 17M (FH) | –               | 10 m<br>(10 m)                         | 25 m<br>(25 m) | 1 h<br>(1 h)           | 2 h<br>(2 h)           | 4 h 5 m<br>(4 h 5 m)   | 8 h 15 m<br>(8 h 15 m)  |
| AVC HD 9M (HQ)  | –               | 25 m<br>(15 m)                         | 50 m<br>(35 m) | 1 h 45 m<br>(1 h 20 m) | 3 h 35 m<br>(2 h 45 m) | 7 h 20 m<br>(5 h 30 m) | 14 h 40 m<br>(11 h 5 m) |
| MP4 12M         | –               | 15 m                                   | 40 m           | 1 h 20 m               | 2 h 45 m               | 5 h 30 m               | 11 h 5 m                |
| MP4 6M          | –               | 35 m                                   | 1 h 15 m       | 2 h 40 m               | 5 h 20 m               | 10 h 50 m              | 21 h 45 m               |
| MP4 3M          | –               | 1 h 10 m                               | 2 h 20 m       | 4 h 55 m               | 9 h 55 m               | 20 h                   | 40 h 10 m               |

The number in ( ) is the minimum recordable time.

- Continuous shooting is possible for approximately 29 minutes (a product specification limit). The maximum continuous recording time of an MP4 (12M) format movie is about 15 minutes (limited by the 2 GB file size restriction).

### Notes

- The recordable time of movies varies because the camera is equipped with VBR (Variable Bit-Rate), which automatically adjusts image quality depending on the shooting scene. When you record a fast-moving subject, the image is clearer but the recordable time is shorter because more memory is required for recording. The recordable time also varies depending on the shooting conditions, the subject or the image quality/size settings.

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## Using the camera abroad

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You can use the AC Adaptor (supplied) in any country or region where the power supply is within 100 V to 240 V AC, 50 Hz/60 Hz.

### Notes

- An electronic voltage transformer is unnecessary and its use may cause a malfunction.

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## On TV color systems

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To view movies shot using this camera on a television, the camera and television must use the same color television system. Check the color TV system for the country or region where you are using the camera.

### NTSC system

Bahama Islands, Bolivia, Canada, Central America, Chile, Colombia, Ecuador, Jamaica, Japan, Korea, Mexico, Peru, Surinam, Taiwan, the Philippines, the U.S.A., Venezuela, etc.

### PAL system

Australia, Austria, Belgium, China, Croatia, Czech Republic, Denmark, Finland, Germany, Holland, Hong Kong, Hungary, Indonesia, Italy, Kuwait, Malaysia, New Zealand, Norway, Poland, Portugal, Romania, Singapore, Slovak Republic, Spain, Sweden, Switzerland, Thailand, Turkey, United Kingdom, Viet Nam, etc.

### PAL-M system

Brazil

### PAL-N system

Argentina, Paraguay, Uruguay

### SECAM system

Bulgaria, France, Greece, Guiana, Iran, Iraq, Monaco, Russia, Ukraine, etc.

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## Carl Zeiss lens

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The camera is equipped with a Carl Zeiss lens which is capable of reproducing sharp images with excellent contrast. The lens for the camera has been produced under a quality assurance system certified by Carl Zeiss in accordance with the quality standards of Carl Zeiss in Germany.

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## AVCHD format

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The AVCHD format has been developed for high-definition digital video cameras when recording an HD (High-Definition) signal at the 1080i\*<sup>1</sup> or 720p\*<sup>2</sup> specification using high-efficiency compression coding technology. The MPEG-4 AVC/H.264 format is adopted to compress video data, and the Dolby Digital or Linear PCM system is used to compress audio data.

The MPEG-4 AVC/H.264 format is capable of compressing images at higher efficiency than that of the conventional image compression format. The MPEG-4 AVC/H.264 format enables a high definition video signal shot on a digital video camera recorder to be recorded on 8 cm DVD discs, hard disk drive, flash memory, memory card, etc.

### Recording and playback on the camera

Based on the AVCHD format, your camera records with the high definition image quality (HD) mentioned below.

Video signal\*<sup>3</sup>:

- 1080 60i-compatible device
- MPEG-4 AVC/H.264 1920×1080/60i, 1440×1080/60i
- 1080 50i-compatible device
- MPEG-4 AVC/H.264 1920×1080/50i, 1440×1080/50i

Audio signal: Dolby Digital 2ch

Recording media: Memory card

\*1 1080i specification

A high definition specification which utilizes 1,080 effective scanning lines and the interlace system.

\*2 720p specification

A high definition specification which utilizes 720 effective scanning lines and the progressive system.

\*3 Data recorded in AVCHD format other than the above mentioned cannot be played on your camera.

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## License

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### Notes on the License

This camera comes with software that are used based on licensing agreements with the owners of that software. Based on requests by the owners of copyright of these software applications, we have an obligation to inform you of the following.

Licenses (in English) are recorded in the internal memory of your camera. Establish a Mass Storage connection between the camera and a computer to read licenses in the "PMHOME" - "LICENSE" folder.

THIS PRODUCT IS LICENSED UNDER THE AVC PATENT PORTFOLIO LICENSE FOR THE PERSONAL USE OF A CONSUMER OR OTHER USES IN WHICH IT DOES NOT RECEIVE REMUNERATION TO

(i) ENCODE VIDEO IN COMPLIANCE WITH THE AVC STANDARD ("AVC VIDEO") AND/OR

(ii) DECODE AVC VIDEO THAT WAS ENCODED BY A CONSUMER ENGAGED IN A PERSONAL ACTIVITY AND/OR WAS OBTAINED FROM A VIDEO PROVIDER LICENSED TO PROVIDE AVC VIDEO.

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### On GNU GPL/LGPL applied software

The software that is eligible for the following GNU General Public License (hereinafter referred to as "GPL") or GNU Lesser General Public License (hereinafter referred to as "LGPL") are included in the camera.

This informs you that you have a right to have access to, modify, and redistribute source code for these software programs under the conditions of the supplied GPL/LGPL.

Source code is provided on the web. Use the following URL to download it.

<http://www.sony.net/Products/Linux/>

We would prefer you do not contact us about the contents of source code.

Licenses (in English) are recorded in the internal memory of your camera. Establish a Mass Storage connection between the camera and a computer to read licenses in the "PMHOME" - "LICENSE" folder.

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